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Developing CRS iterative methods for periodic Sylvester matrix equation

Linjie Chen¹ and Changfeng Ma^{1*}

*Correspondence:
macf@fjnu.edu.cn

¹College of Mathematics and
Informatics, Fujian Normal
University, Fuzhou, P.R. China

Abstract

In this paper, by applying Kronecker product and vectorization operator, we extend two mathematical equivalent forms of the conjugate residual squared (CRS) method to solve the periodic Sylvester matrix equation

$$A_j X_j B_j + C_j X_{j+1} D_j = E_j \quad \text{for } j = 1, 2, \dots, \lambda.$$

We give some numerical examples to compare the accuracy and efficiency of the matrix CRS iterative methods with other methods in the literature. Numerical results validate that the proposed methods are superior to some existing methods and that equivalent mathematical methods can show different numerical performance.

Keywords: Conjugate residual squared; Iterative method; Periodic Sylvester matrix equation; Kronecker product; Vectorization operator

1 Introduction

We consider the iterative solution of the periodic Sylvester matrix equation

$$A_j X_j B_j + C_j X_{j+1} D_j = E_j \quad \text{for } j = 1, 2, \dots, \quad (1.1)$$

where the coefficient matrices $A_j, B_j, C_j, D_j, E_j \in \mathbf{R}^{m \times m}$ and the solutions $X_j \in \mathbf{R}^{m \times m}$ are periodic with period λ , that is, $A_{j+\lambda} = A_j$, $B_{j+\lambda} = B_j$, $C_{j+\lambda} = C_j$, $D_{j+\lambda} = D_j$, $E_{j+\lambda} = E_j$, and $X_{j+\lambda} = X_j$. The periodic Sylvester matrix equation (1.1) attracts considerable attention because it comes from a variety of fields of control theory and applied mathematics [1–12].

In recent years, many efficient iterative methods have been proposed to solve the periodic Sylvester matrix equation (1.1). For example, Hajarian [13, 14] developed the conjugate gradient squared (CGS), biconjugate gradient stabilized (BiCGSTAB) and biconjugate residual methods for solving the periodic Sylvester matrix equation (1.1). Lv and Zhang [15] proposed a new kind of iterative algorithm for constructing the least square solution for the periodic Sylvester matrix equation. Hajarian [16] studied the biconjugate A -orthogonal residual and conjugate A -orthogonal residual squared (CORS) methods for solving coupled periodic Sylvester matrix equation, and so forth; see [17–28] and the references therein.

As we know, by applying Kronecker product and vectorization operator, some iterative algorithms for solving linear system $Ax = b$ can be extended to solve linear matrix equa-

tions. Recently, Sogabe et al. [29] proposed a conjugate residual squared (CRS) method for solving linear systems $Ax = b$ with nonsymmetric coefficient matrix. Independently, Zhang et al. [30] presented another form of CRS method. It can be proved that these CRS methods are mathematically equivalent. Chen and Ma [31] used the matrix CRS iterative method to solve a class of coupled Sylvester-transpose matrix equations. In this work, we obtain a matrix form of the CRS methods for solving the periodic Sylvester matrix equation (1.1).

The rest of this paper is organized as follows. In Sect. 2, we extend the CRS methods to solve the periodic Sylvester matrix equation (1.1). We give some numerical examples and comparison results in Sect. 3. In Sect. 4, we draw a brief conclusion.

Throughout this paper, we use the following notations. The set of all real m -vectors and the set of all $m \times n$ real matrices are denoted by \mathbf{R}^m and $\mathbf{R}^{m \times n}$, respectively. The usual inner product in \mathbf{R}^m is denoted by (u, v) for $u, v \in \mathbf{R}^m$. For a matrix $A \in \mathbf{R}^{m \times n}$, we denote its trace and transpose by $\text{tr}(A)$ and A^T , respectively. The inner product of $A \in \mathbf{R}^{m \times n}$ and $B \in \mathbf{R}^{m \times n}$ is defined by $(A, B) = \text{tr}(B^T A)$. Then the norm of a matrix generated by this inner product is the matrix Frobenius norm $\|\cdot\|$. For a matrix $A \in \mathbf{R}^{m \times n}$, the vectorization operator is defined as $\text{vec}(A) = (a_1^T a_2^T \cdots a_n^T)^T$, where a_i is the i th column of A . The Kronecker product of matrices $A = [a_{ij}] \in \mathbf{R}^{m \times n}$ and $B \in \mathbf{R}^{p \times q}$ is defined as $A \otimes B = [a_{ij}B] \in \mathbf{R}^{mp \times nq}$. For matrices A, B , and X of appropriate dimensions, we have the following well-known property related to the Kronecker product and vectorization operator:

$$\text{vec}(AXB) = (B^T \otimes A) \text{vec}(X).$$

2 Matrix forms of the CRS iterative methods

In this section, we first briefly recall the CRS iterative methods for solving a large sparse nonsymmetric linear system $Ax = b$, where $A \in \mathbf{R}^{N \times N}$ and $x, b \in \mathbf{R}^N$. As described in the introduction, the CRS iterative methods are presented in [29] and [30], which are summarized as the following Algorithms 2.1 and 2.2, respectively. For more detail about the CRS methods, see [32–34].

Algorithm 2.1 (The first form of CRS method (CRS1) [29])

1. x_0 is an initial guess; $r_0 = b - Ax_0$; choose r_0^* (for example, $r_0^* = r_0$).
2. Set $e_0 = r_0$, $d_0 = Ae_0$, $\beta_{-1} = 0$. Let $t = A^T r_0^*$.
3. For $n = 0, 1, \dots$, until convergence **Do**:

$$s_n = d_n + \beta_{n-1}(f_{n-1} + \beta_{n-1}s_{n-1});$$

$$\alpha_n = (t, r_n)/(t, s_n);$$

$$h_n = e_n - \alpha_n s_n;$$

$$f_n = d_n - \alpha_n A s_n;$$

$$x_{n+1} = x_n + \alpha_n(e_n + h_n);$$

$$r_{n+1} = r_n - \alpha_n(d_n + f_n);$$

$$\beta_n = (t, r_{n+1})/(t, r_n);$$

$$e_{n+1} = r_{n+1} + \beta_n h_n;$$

$$d_{n+1} = Ar_{n+1} + \beta_n f_n;$$

4. **EndDo.**

Algorithm 2.2 (The second form of CRS method (CRS2) [30])

1. Compute $r_0 = b - Ax_0$; choose r_0^* such that $(Ar_0, r_0^*) \neq 0$ (for example, $r_0^* = r_0$).
2. Set $p_0 = u_0 = r_0$. Let $t = A^T r_0^*$.
3. For $n = 0, 1, \dots$, until convergence **Do**:

$$\alpha_n = (t, r_n) / (t, Ap_n);$$

$$q_n = u_n - \alpha_n Ap_n;$$

$$x_{n+1} = x_n + \alpha_n (u_n + q_n);$$

$$r_{n+1} = r_n - \alpha_n A(u_n + q_n);$$

$$\beta_n = (t, r_{n+1}) / (t, r_n);$$

$$u_{n+1} = r_{n+1} + \beta_n q_n;$$

$$p_{n+1} = u_{n+1} + \beta_n (q_n + \beta_n p_n);$$

4. **EndDo.**

Let

$$h_n \leftrightarrow q_n, \quad e_n \leftrightarrow u_n, \quad s_n \leftrightarrow Ap_n, \quad d_n \leftrightarrow Au_n, \quad f_n \leftrightarrow Aq_n.$$

Then we can verify that CRS1 and CRS2 are mathematically equivalent. The CRS methods were proposed mainly to avoid using the transpose of A in the BiCR algorithm and gain a faster convergence for roughly the same computational costs [30]. Indeed, in many cases, the CRS methods converge twice as fast as the BiCR method [33, 35]. On the other hand, the BiCR method can be derived from the preconditioned conjugate residual (CR) method [36]. Furthermore, the CR and conjugate gradient (CG) methods exhibit typically similar convergence [37]. In exact arithmetic, they terminate after a finite number of iterations. In conclusion, we can expect that the CRS methods also terminate after a finite number of iterations in exact arithmetic.

In the following, we want to use the CRS algorithms to solve the periodic Sylvester matrix equations (1.1). For this purpose, we can easily show that the periodic Sylvester matrix equation (1.1) is equivalent to the following generalized Sylvester matrix equation [13]:

$$AXB + CXD = E, \quad (2.1)$$

where

$$A = \begin{bmatrix} 0 & \cdots & 0 & A_1 \\ A_2 & & & 0 \\ & \ddots & & \vdots \\ 0 & & A_\lambda & 0 \end{bmatrix}, \quad B = \begin{bmatrix} 0 & B_2 & & 0 \\ \vdots & & \ddots & \\ 0 & & & B_\lambda \\ B_1 & 0 & \cdots & 0 \end{bmatrix},$$

$$\begin{aligned} \mathbf{C} &= \text{diag}[C_1, C_2, \dots, C_\lambda], & \mathbf{D} &= \text{diag}[D_1, D_2, \dots, D_\lambda], \\ \mathbf{E} &= \text{diag}[E_1, E_2, \dots, E_\lambda], & \mathbf{X} &= \text{diag}[X_2, X_3, \dots, X_\lambda, X_1]. \end{aligned}$$

Then we need to transform the generalized Sylvester matrix equations (2.1) into a linear system $Ax = b$. We should mention that the following derivation borrows much of that used in [13].

By applying the Kronecker product and vectorization operator we can change the generalized Sylvester matrix equations (2.1) into the following linear system of equations:

$$(\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C}) \text{vec}(\mathbf{X}) = \text{vec}(\mathbf{E}). \quad (2.2)$$

Denote

$$A := \mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C}, \quad x := \text{vec}(\mathbf{X}), \quad b := \text{vec}(\mathbf{E}).$$

Then (2.2) can be written as

$$Ax = b,$$

where $A \in R^{\lambda^2 m^2 \times \lambda^2 m^2}$ and $x, b \in R^{\lambda^2 m^2}$. Then we are in position to present the matrix forms of Algorithms 2.1 and 2.2 for solving the generalized Sylvester matrix equation (2.1), and we just discuss Algorithm 2.1 in detail since the discussion of Algorithm 2.2 is similar.

From Algorithm 2.1 and the linear system of equation (2.2) we have

$$r_0 = b - Ax_0 \rightarrow r_0 = \text{vec}(\mathbf{E}) - (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C})x_0, \quad (2.3)$$

$$d_0 = Ae_0 \rightarrow d_0 = (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C})e_0, \quad (2.4)$$

$$t = A^T r_0^* \rightarrow t = (\mathbf{B} \otimes \mathbf{A}^T + \mathbf{D} \otimes \mathbf{C}^T)r_0^*, \quad (2.5)$$

$$As_n \rightarrow (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C})s_n, \quad (2.6)$$

$$Ar_{n+1} \rightarrow (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C})r_{n+1}. \quad (2.7)$$

According to (2.3)–(2.7), we define

$$x_n = \text{vec}(\mathbf{X}(n)), \quad r_n = \text{vec}(\mathbf{R}(n)), \quad s_n = \text{vec}(\mathbf{S}(n)), \quad (2.8)$$

$$h_n = \text{vec}(\mathbf{H}(n)), \quad f_n = \text{vec}(\mathbf{F}(n)), \quad e_n = \text{vec}(\mathbf{E}(n)), \quad (2.9)$$

$$d_n = \text{vec}(\mathbf{D}(n)), \quad r_0^* = \text{vec}(\mathbf{R}^*(0)), \quad t = \text{vec}(\mathbf{T}), \quad (2.10)$$

where $\mathbf{X}(n), \mathbf{R}(n), \mathbf{S}(n), \mathbf{H}(n), \mathbf{F}(n), \mathbf{E}(n), \mathbf{D}(n), \mathbf{R}^*(0), \mathbf{T} \in R^{\lambda m \times \lambda m}$ for $n = 0, 1, 2, \dots$. Substituting (2.8)–(2.10) into (2.3)–(2.7), we get

$$\text{vec}(\mathbf{R}(0)) = \text{vec}(\mathbf{E}) - (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C}) \text{vec}(\mathbf{X}(0)),$$

$$\text{vec}(\mathbf{D}(0)) = (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C}) \text{vec}(\mathbf{E}(0)),$$

$$\text{vec}(\mathbf{T}) = (\mathbf{B} \otimes \mathbf{A}^T + \mathbf{D} \otimes \mathbf{C}^T) \text{vec}(\mathbf{R}^*(0)),$$

$$As_n = (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C}) \text{vec}(\mathbf{S}(n)),$$

and

$$Ar_{n+1} = (\mathbf{B}^T \otimes \mathbf{A} + \mathbf{D}^T \otimes \mathbf{C}) \text{vec}(\mathbf{R}(n+1)).$$

In addition, for the parameters α_n and β_n , we have

$$\alpha_n = \langle \mathbf{R}(n), \mathbf{T} \rangle / \langle \mathbf{V}(n), \mathbf{T} \rangle$$

and

$$\beta_n = \langle \mathbf{R}(n+1), \mathbf{T} \rangle / \langle \mathbf{R}(n), \mathbf{T} \rangle.$$

From this discussion it follows that the matrix form of CRS1 method for solving the generalized Sylvester matrix equation (2.1) can be constructed as the following Algorithm 2.3. Analogously, the matrix form of CRS1 method for solving the generalized Sylvester matrix equation (2.1) is summarized as Algorithm 2.4.

Algorithm 2.3 (Matrix CRS1 method for solving (2.1))

1. Compute $\mathbf{R}(0) = \mathbf{E} - \mathbf{A}\mathbf{X}(0)\mathbf{B} - \mathbf{C}\mathbf{X}(0)\mathbf{D}$ for an initial guess $\mathbf{X}(0) \in \mathbf{R}^{\lambda m \times \lambda m}$. Set $\mathbf{R}^*(0) = \mathbf{E}(0) = \mathbf{R}(0)$ and $\mathbf{D}(0) = \mathbf{A}\mathbf{E}(0)\mathbf{B} + \mathbf{C}\mathbf{E}(0)\mathbf{D}$. Let $\beta_{-1} = 0$.
2. Set $\mathbf{T} = \mathbf{A}^T \mathbf{R}^*(0) \mathbf{B}^T + \mathbf{C}^T \mathbf{R}^*(0) \mathbf{D}^T$.
3. For $n = 0, 1, \dots$, until convergence **Do**:

$$\mathbf{S}(n) = \mathbf{D}(n) + \beta_{n-1}(\mathbf{F}(n-1) + \beta_{n-1}\mathbf{S}(n-1));$$

$$\alpha_n = \langle \mathbf{R}(n), \mathbf{T} \rangle / \langle \mathbf{S}(n), \mathbf{T} \rangle;$$

$$\mathbf{H}(n) = \mathbf{E}(n) - \alpha_n \mathbf{S}(n);$$

$$\mathbf{F}(n) = \mathbf{D}(n) - \alpha_n (\mathbf{A}\mathbf{S}(n)\mathbf{B} + \mathbf{C}\mathbf{S}(n)\mathbf{D});$$

$$\mathbf{X}(n+1) = \mathbf{X}(n) + \alpha_n (\mathbf{E}(n) + \mathbf{H}(n));$$

$$\mathbf{R}(n+1) = \mathbf{R}(n) - \alpha_n (\mathbf{D}(n) + \mathbf{F}(n));$$

$$\beta_n = \langle \mathbf{R}(n+1), \mathbf{T} \rangle / \langle \mathbf{R}(n), \mathbf{T} \rangle;$$

$$\mathbf{E}(n+1) = \mathbf{R}(n+1) + \beta_n \mathbf{H}(n);$$

$$\mathbf{D}(n+1) = \mathbf{A}\mathbf{R}(n+1)\mathbf{B} + \mathbf{C}\mathbf{R}(n+1)\mathbf{D} + \beta_n \mathbf{F}(n);$$

4. **EndDo**.

Algorithm 2.4 (Matrix CRS2 method for solving (2.1))

1. Compute $\mathbf{R}(0) = \mathbf{E} - \mathbf{A}\mathbf{X}(0)\mathbf{B} - \mathbf{C}\mathbf{X}(0)\mathbf{D}$ for an initial guess $\mathbf{X}(0) \in \mathbf{R}^{\lambda m \times \lambda m}$. Set $\mathbf{R}^*(0) = \mathbf{P}(0) = \mathbf{U}(0) = \mathbf{R}(0)$.
2. Set $\mathbf{T} = \mathbf{A}^T \mathbf{R}^*(0) \mathbf{B}^T + \mathbf{C}^T \mathbf{R}^*(0) \mathbf{D}^T$.
3. For $n = 0, 1, \dots$, until convergence **Do**:

$$\mathbf{V}(n) = \mathbf{A}\mathbf{P}(n)\mathbf{B} + \mathbf{C}\mathbf{P}(n)\mathbf{D};$$

$$\begin{aligned}
\alpha_n &= \langle \mathbf{R}(n), \mathbf{T} \rangle / \langle \mathbf{V}(n), \mathbf{T} \rangle; \\
\mathbf{Q}(n) &= \mathbf{U}(n) - \alpha_n \mathbf{V}(n); \\
\mathbf{X}(n+1) &= \mathbf{X}(n) + \alpha_n (\mathbf{U}(n) + \mathbf{Q}(n)); \\
\mathbf{W}(n) &= \mathbf{A}(\mathbf{U}(n) + \mathbf{Q}(n))\mathbf{B} + \mathbf{C}(\mathbf{U}(n) + \mathbf{Q}(n))\mathbf{D}; \\
\mathbf{R}(n+1) &= \mathbf{R}(n) - \alpha_n \mathbf{W}(n); \\
\beta_n &= \langle \mathbf{R}(n+1), \mathbf{T} \rangle / \langle \mathbf{R}(n), \mathbf{T} \rangle; \\
\mathbf{U}(n+1) &= \mathbf{R}(n+1) + \beta_n \mathbf{Q}(n); \\
\mathbf{P}(n+1) &= \mathbf{U}(n+1) + \beta_n (\mathbf{Q}(n) + \beta_n \mathbf{P}(n));
\end{aligned}$$

4. EndDo.

From Algorithms 2.3 and 2.4 by using the equivalent relationships of periodic Sylvester matrix equation (1.1) and generalized Sylvester matrix equation (2.1) we can derive the CRS methods for solving periodic Sylvester matrix equation (1.1) as Algorithms 2.5 and 2.6, respectively.

Algorithm 2.5 (Matrix CRS1 method for solving (1.1))

1. Choose $X_j(0) \in \mathbf{R}^{m \times m}$ for $j = 1, 2, \dots, \lambda$ and set $X_{\lambda+1}(0) = X_1(0)$.
2. Compute $R_j(0) = E_j - A_j X_j(0) B_j - C_j X_{j+1}(0) D_j$ and set $R_j^*(0) = E_j(0) = R_j(0)$ for $j = 1, 2, \dots, \lambda$. Let $E_{\lambda+1}(0) = E_1(0)$ and $R_{\lambda+1}^*(0) = R_1^*(0)$. Set $D_j(0) = A_j E_j(0) B_j + C_j E_{j+1}(0) D_j$. Let $\beta_{-1} = 0$.
3. Set $T_j = A_j^T R_j^*(0) B_j^T + C_j^T R_{j+1}^*(0) D_j^T$ for $j = 1, 2, \dots, \lambda$.
4. For $n = 0, 1, \dots$, until convergence **Do**:

$$S_j(n) = D_j(n) + \beta_{n-1} (F_j(n-1) + \beta_{n-1} S_j(n-1)) \quad \text{for } j = 1, 2, \dots, \lambda.$$

$$\text{Let } S_{\lambda+1}(n) = S_1(n);$$

$$\alpha_n = \left(\sum_{j=1}^{\lambda} \langle R_j(n), T_j \rangle \right) / \left(\sum_{j=1}^{\lambda} \langle S_j(n), T_j \rangle \right);$$

$$H_j(n) = E_j(n) - \alpha_n S_j(n) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$F_j(n) = D_j(n) - \alpha_n (A_j S_j(n) B_j + C_j S_{j+1}(n) D_j) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$X_j(n+1) = X_j(n) + \alpha_n (E_j(n) + H_j(n)) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$R_j(n+1) = R_j(n) - \alpha_n (D_j(n) + F_j(n)) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$\text{Let } R_{\lambda+1}(n+1) = R_1(n+1);$$

$$\beta_n = \left(\sum_{j=1}^{\lambda} \langle R_j(n+1), T_j \rangle \right) / \left(\sum_{j=1}^{\lambda} \langle R_j(n), T_j \rangle \right);$$

$$E_j(n+1) = R_j(n+1) + \beta_n H_j(n) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$D_j(n+1) = A_j R_j(n+1) B_j + C_j R_{j+1}(n+1) D_j + \beta_n F_j(n) \quad \text{for } j = 1, 2, \dots, \lambda;$$

5. EndDo.

Algorithm 2.6 (Matrix CRS2 method for solving (1.1))

1. Choose $X_j(0) \in \mathbf{R}^{m \times m}$ for $j = 1, 2, \dots, \lambda$ and set $X_{\lambda+1}(0) = X_1(0)$.
2. Compute $R_j(0) = E_j - A_j X_j(0) B_j - C_j X_{j+1}(0) D_j$ and set $R_j^*(0) = P_j(0) = U_j(0) = R_j(0)$ for $j = 1, 2, \dots, \lambda$. Let $R_{\lambda+1}^*(0) = R_1^*(0)$.
3. Set $T_j = A_j^T R_j^*(0) B_j^T + C_j^T R_{j+1}^*(0) D_j^T$ for $j = 1, 2, \dots, \lambda$.
4. For $n = 0, 1, \dots$, until convergence **Do**:

$$\text{Let } P_{\lambda+1}(n) = P_1(n);$$

$$V_j(n) = A_j P_j(n) B_j + C_j P_{j+1}(n) D_j \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$\alpha_n = \left(\sum_{j=1}^{\lambda} \langle R_j(n), T_j \rangle \right) / \left(\sum_{j=1}^{\lambda} \langle V_j(n), T_j \rangle \right);$$

$$Q_j(n) = U_j(n) - \alpha_n V_j(n) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$X_j(n+1) = X_j(n) + \alpha_n (U_j(n) + Q_j(n)) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$\text{Let } U_{\lambda+1}(n) = U_1(n) \quad \text{and} \quad Q_{\lambda+1}(n) = Q_1(n);$$

$$W_j(n) = A_j (U_j(n) + Q_j(n)) B_j + C_j (U_{j+1}(n) + Q_{j+1}(n)) D_j \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$R_j(n+1) = R_j(n) - \alpha_n W_j(n) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$\beta_n = \left(\sum_{j=1}^{\lambda} \langle R_j(n+1), T_j \rangle \right) / \left(\sum_{j=1}^{\lambda} \langle R_j(n), T_j \rangle \right);$$

$$U_j(n+1) = R_j(n+1) + \beta_n Q_j(n) \quad \text{for } j = 1, 2, \dots, \lambda;$$

$$P_j(n+1) = U_j(n+1) + \beta_n (Q_j(n) + \beta_n P_j(n)) \quad \text{for } j = 1, 2, \dots, \lambda;$$

5. **EndDo.**

Based on the earlier discussion, we know that Algorithms 2.5 and 2.6 are just the matrix forms of the original CRS method. Hence, generally speaking, Algorithms 2.5 and 2.6 have the same properties as Algorithms 2.1 and 2.2. For instance, in exact arithmetic, Algorithms 2.5 and 2.6 will also terminate after a finite number of iterations.

3 Numerical experiments

In this section, we present two numerical examples to show the accuracy and efficiency of the proposed methods. We compare the performances of CRS methods to those of the CGS, BiCGSTAB [13], and CORS [16] methods.

In our experiments, all runs are started from the zero initial guess and implemented in MATLAB(R2014b) with a machine precision 10^{-16} on a personal computer with Intel(R) Core(TM) i7-6500U CPU 2.50 GHz 2.60 GHz, 16.0 GB memory.

Example 3.1 ([13]) Consider the periodic Sylvester matrix equation

$$X_j + C_j X_{j+1} D_j = E_j \quad \text{for } j = 1, 2$$

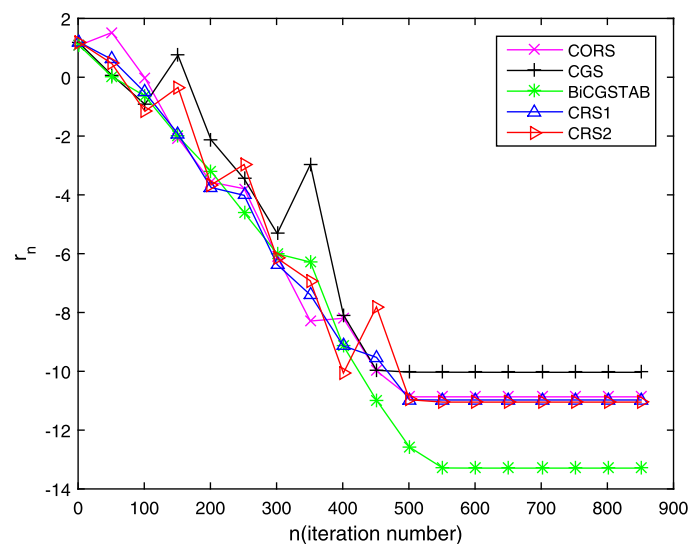


Figure 1 The residual for Example 3.1

with parameters

$$C_1 = \text{tril}(\text{rand}(m, m), 1) + \text{diag}(2 + \text{diag}(\text{rand}(m))),$$

$$D_1 = \text{triu}(\text{rand}(m, m), 1) + \text{diag}(1.75 + \text{diag}(\text{rand}(m))),$$

$$C_2 = \text{triu}(\text{rand}(m, m), 1) + \text{diag}(1.75 + \text{diag}(\text{rand}(m))),$$

$$D_2 = \text{tril}(\text{rand}(m, m), 1) + \text{diag}(2 + \text{diag}(\text{rand}(m))),$$

$$E_1 = E_2 = \text{rand}(m, m).$$

In this example, we set $m = 20$. The numerical results are shown in Fig. 1, where

$$r_n = \log_{10} \sqrt{\|E_1 - X_1(n) - C_1 X_2(n) D_1\|^2 + \|E_2 - X_2(n) - C_2 X_1(n) D_2\|^2}.$$

From Fig. 1 we find that the CRS1 and CRS2 methods are superior to the CGS and CORS methods, and the BiCGSTAB method is the best among them for Example 3.1. In addition, the residual history of the CRS1 method seems smoother than that of the CRS2 method.

Example 3.2 ([16]) Consider the periodic Sylvester matrix equations

$$X_j + C_j X_{j+1} D_j = E_j, \quad \text{for } j = 1, 2$$

with parameters

$$C_1 = -\text{triu}(\text{rand}(m, m), 1) + \text{diag}(1.75 + \text{diag}(\text{rand}(m))),$$

$$D_1 = \text{tril}(\text{rand}(m, m), 1) + \text{diag}(1.25 + \text{diag}(\text{rand}(m))),$$

$$C_2 = \text{triu}(\text{rand}(m, m), 1) + \text{diag}(1.75 + \text{diag}(\text{rand}(m))),$$

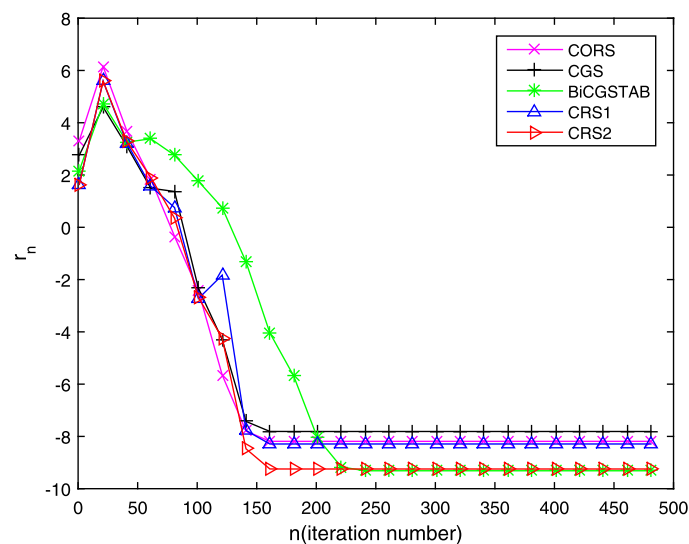


Figure 2 The residual for Example 3.2

$$D_2 = \text{tril}(\text{rand}(m, m), 1) + \text{diag}(2 + \text{diag}(\text{rand}(m))),$$

$$E_1 = E_2 = \text{rand}(m, m).$$

In this example, let $m = 40$. The numerical results are shown in Fig. 2, where

$$r_n = \log_{10} \sqrt{\|E_1 - X_1(n) - C_1 X_2(n) D_1\|^2 + \|E_2 - X_2(n) - C_2 X_1(n) D_2\|^2}.$$

From Fig. 2, for Example 3.2, we see that the CRS2 method is the best one among the five methods mentioned. The BiCGSTAB method can achieve higher accuracy than the CGS, CORS, and CRS1 methods.

4 Conclusions

In this paper, we present two matrix forms of the CRS iterative method for solving the periodic Sylvester matrix equation (1.1). Numerical examples and comparison with the CGS, BiCGSTAB, and CORS methods have illustrated that the CRS methods can work quite well in some situations. In addition, numerical results show that the CRS1 and CRS2 methods show different numerical performance, though they are mathematically equivalent.

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Competing interests

The authors declare that they have no competing interests.

Authors' contributions

Both authors contributed equally to this work. Both authors read and approved the final manuscript.

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