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Solving nonlinear third-order three-point boundary value problems by boundary shape functions methods

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Abstract

For nonlinear third-order three-point boundary value problems (BVPs), we develop two algorithms to find solutions, which automatically satisfy the specified three-point boundary conditions. We construct a boundary shape function (BSF), which is designed to automatically satisfy the boundary conditions and can be employed to develop new algorithms by assigning two different roles of free function in the BSF. In the first algorithm, we let the free functions be complete functions and the BSFs be the new bases of the solution, which not only satisfy the boundary conditions automatically, but also can be used to find solution by a collocation technique. In the second algorithm, we let the BSF be the solution of the BVP and the free function be another new variable, such that we can transform the BVP to a corresponding initial value problem for the new variable, whose initial conditions are given arbitrarily and terminal values are determined by iterations; hence, we can quickly find very accurate solution of nonlinear third-order three-point BVP through a few iterations. Numerical examples confirm the performance of the new algorithms.

Keywords: Third-order nonlinear boundary value problems; Three-point boundary conditions; Boundary shape functions methods

1 Introduction

Boundary value problems (BVPs) have a lot of applications, like engineering technique, control theory and optimization, the boundary layer of fluid mechanics, aero-elasticity, sandwich beam analysis and beam deflection theory, electromagnetic waves, theory of thin film and incompressible flows. While for the conditions for the existence and uniqueness of solutions of third-order BVPs one may refer to [1–3], for the existence and uniqueness of third-order three-point BVPs one can read [4–6].

Some researchers studied and solved third-order BVPs with different boundary conditions, for instance, using finite difference method [7, 8], quintic splines [9], quartic splines [10], non-polynomial spline [11], quartic B-splines [12], Haar wavelets method [13], exponential trial functions method [14], method of fundamental solution [15, 16], and the backward substitution method [17]. With the advent of computers, it has gained importance to develop more accurate and efficient numerical methods to solve higher-order

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BVPs. There are plenty of the related studies in the second-order and third-order BVPs that have appeared in the literature, see [18–21].

For the third-order three-point nonlinear BVP, it is difficult to exactly satisfy the boundary conditions, unless one designs the algorithm to exactly satisfy all the boundary conditions. In the paper we propose new numerical methods for solving the nonlinear third-order three-point BVPs, designing the algorithms to automatically satisfy the three-point boundary conditions, which are based on a novel concept of *boundary shape function*.

We arrange the paper as follows. In Sect. 2, we introduce third-order three-point nonlinear BVP with separated boundary conditions and general non-separated boundary conditions. In Sect. 3, we construct a boundary shape function and prove that it can automatically satisfy the specified three-point boundary conditions, where an arbitrary free function is existent in the boundary shape function. In Sect. 4, we develop the first numerical algorithm based on the collocation technique and the trial functions, which are generated from the boundary shape functions by asking the bases of solution to satisfy the three-point boundary conditions automatically. The shooting method is introduced in Sect. 5, where two examples are given to compare the numerical results computed by the boundary shape function method (BSFM) in Sect. 4 to that obtained by the shooting method. Taking advantage of the new concept of boundary shape function, it is easy to develop the second iterative algorithm to solve the third-order nonlinear BVPs with three-point boundary conditions in Sect. 6, where two numerical examples are tested. In Sect. 7, we extend the idea of boundary shape function to the nonlinear third-order BVP with general non-separated three-point boundary conditions. Finally, some conclusions are drawn in Sect. 8.

2 Third-order nonlinear boundary value problem

Let us consider a third-order nonlinear ordinary differential equation (ODE)

$$y'''(x) = F(x, y(x), y'(x), y''(x)), \quad 0 < x < \ell, \tag{1}$$

with separated three-point boundary conditions

$$c_{11}y(0) + c_{12}y'(0) + c_{13}y''(0) = b_1, \tag{2}$$

$$c_{21}y(a) + c_{22}y'(a) + c_{23}y''(a) = b_2, \tag{3}$$

$$c_{31}y(\ell) + c_{32}y'(\ell) + c_{33}y''(\ell) = b_3, \tag{4}$$

where $0 < a < \ell$ and b_1, b_2 , and b_3 are constants, which may be zeros.

The general non-separated three-point boundary conditions:

$$\mathcal{L}_1[y(0), y'(0), y''(0), y(a), y'(a), y''(a), y(\ell), y'(\ell), y''(\ell)] = b_1, \tag{5}$$

$$\mathcal{L}_2[y(0), y'(0), y''(0), y(a), y'(a), y''(a), y(\ell), y'(\ell), y''(\ell)] = b_2, \tag{6}$$

$$\mathcal{L}_3[y(0), y'(0), y''(0), y(a), y'(a), y''(a), y(\ell), y'(\ell), y''(\ell)] = b_3 \tag{7}$$

will be considered later, where $\mathcal{L}_1, \mathcal{L}_2$, and \mathcal{L}_3 are linear operators.

3 The boundary shape function

The boundary shape function (BSF) is such a function that it satisfies the prescribed boundary conditions automatically. Apparently, the exact solution of the considered BVP is one member of the BSF, since it must satisfy the boundary conditions. In general, the numerical method used to approximate the exact solution cannot guarantee to automatically satisfy the boundary conditions exactly. We are going to devise a powerful method to solve Eqs. (1)–(4) based on the boundary shape functions. The idea of boundary shape function was used to solve the BVP with multipoint boundary conditions [22] and the singularly perturbed BVP with Robin boundary conditions [23]. The present problem with third-order nonlinear ODE (1), which is endowed with three-point boundary conditions (2)–(4) or the general non-separated three-point boundary conditions (5)–(7), is more difficult to be solved than the second-order BVPs in [22, 23]. We pursue this issue by the newly constructed BSF, which is a novel method for solving Eqs. (1)–(4), not yet reported in the literature.

We seek the polynomial type shape functions $s_k(x)$, $k = 1, 2, 3$, satisfying

$$\begin{cases} c_{11}s_1(0) + c_{12}s'_1(0) + c_{13}s''_1(0) = 1, \\ c_{21}s_1(a) + c_{22}s'_1(a) + c_{23}s''_1(a) = 0, \\ c_{31}s_1(\ell) + c_{32}s'_1(\ell) + c_{33}s''_1(\ell) = 0, \end{cases} \tag{8}$$

$$\begin{cases} c_{11}s_2(0) + c_{12}s'_2(0) + c_{13}s''_2(0) = 0, \\ c_{21}s_2(a) + c_{22}s'_2(a) + c_{23}s''_2(a) = 1, \\ c_{31}s_2(\ell) + c_{32}s'_2(\ell) + c_{33}s''_2(\ell) = 0, \end{cases} \tag{9}$$

$$\begin{cases} c_{11}s_3(0) + c_{12}s'_3(0) + c_{13}s''_3(0) = 0, \\ c_{21}s_3(a) + c_{22}s'_3(a) + c_{23}s''_3(a) = 0, \\ c_{31}s_3(\ell) + c_{32}s'_3(\ell) + c_{33}s''_3(\ell) = 1. \end{cases} \tag{10}$$

Depending on the values of the coefficient matrix c_{ij} , $i, j = 1, 2, 3$, there are many solutions of $s_k(x)$, $k = 1, 2, 3$. However, we prefer the lower orders shape functions and do not go into the details to the derivations of $s_k(x)$, $k = 1, 2, 3$. For each example, we will list $s_k(x)$, $k = 1, 2, 3$, explicitly.

Theorem 1 *For any free function $f(x) \in C^2[0, \ell]$, if $s_k(x)$, $k = 1, 2, 3$, satisfy Eqs. (8)–(10), then the boundary shape function $B(x)$, given by*

$$\begin{aligned} B(x) = & f(x) + s_1(x)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\ & + s_2(x)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\ & + s_3(x)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)], \end{aligned} \tag{11}$$

is existent and satisfies the separated boundary conditions:

$$c_{11}B(0) + c_{12}B'(0) + c_{13}B''(0) = b_1, \tag{12}$$

$$c_{21}B(a) + c_{22}B'(a) + c_{23}B''(a) = b_2, \tag{13}$$

$$c_{31}B(\ell) + c_{32}B'(\ell) + c_{33}B''(\ell) = b_3. \tag{14}$$

Proof The existence of $B(x)$ is guaranteed by the existence of $s_k(x)$, $k = 1, 2, 3$, and the existence of a free function $f(x) \in C^2[0, \ell]$. We prove Eq. (12) at first. Inserting $x = 0$ into Eq. (11), we have

$$\begin{aligned}
 B(0) &= f(0) + s_1(0)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + s_2(0)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + s_3(0)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)].
 \end{aligned}
 \tag{15}$$

Taking the differential of Eq. (11) and then inserting $x = 0$ leads to

$$\begin{aligned}
 B'(0) &= f'(0) + s'_1(0)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + s'_2(0)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + s'_3(0)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)].
 \end{aligned}
 \tag{16}$$

Similarly, taking twice differentials of Eq. (11) and then inserting $x = 0$ yields

$$\begin{aligned}
 B''(0) &= f''(0) + s''_1(0)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + s''_2(0)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + s''_3(0)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)].
 \end{aligned}
 \tag{17}$$

From Eqs. (15)–(17) it follows that

$$\begin{aligned}
 &c_{11}B(0) + c_{12}B'(0) + c_{13}B''(0) \\
 &= c_{11}f(0) + c_{11}s_1(0)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + c_{11}s_2(0)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + c_{11}s_3(0)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)] \\
 &\quad + c_{12}f'(0) + c_{12}s'_1(0)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + c_{12}s'_2(0)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + c_{12}s'_3(0)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)] \\
 &\quad + c_{13}f''(0) + c_{13}s''_1(0)[b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + c_{13}s''_2(0)[b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + c_{13}s''_3(0)[b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)] \\
 &= c_{11}f(0) + c_{12}f'(0) + c_{13}f''(0) \\
 &\quad + [c_{11}s_1(0) + c_{12}s'_1(0) + c_{13}s''_1(0)][b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0)] \\
 &\quad + [c_{11}s_2(0) + c_{12}s'_2(0) + c_{13}s''_2(0)][b_2 - c_{21}f(a) - c_{22}f'(a) - c_{23}f''(a)] \\
 &\quad + [c_{11}s_3(0) + c_{12}s'_3(0) + c_{13}s''_3(0)][b_3 - c_{31}f(\ell) - c_{32}f'(\ell) - c_{33}f''(\ell)].
 \end{aligned}
 \tag{18}$$

With the aids of the first equations in Eqs. (8)–(10), Eq. (18) is reduced to

$$\begin{aligned}
 c_{11}B(0) + c_{12}B'(0) + c_{13}B''(0) &= c_{11}f(0) + c_{12}f'(0) + c_{13}f''(0) \\
 + b_1 - c_{11}f(0) - c_{12}f'(0) - c_{13}f''(0) &= b_1.
 \end{aligned}
 \tag{19}$$

Thus, Eq. (12) was proven. The proofs of Eqs. (13) and (14) can be done similarly. \square

In Theorem 1, there exists a free function $f(x)$, which will be very useful for the development of the novel algorithms to solve the nonlinear third-order three-point BVPs. We have to stress that the shape functions $s_1(x)$, $s_2(x)$, $s_3(x)$ are not unique; however, the lower-order shape functions are preferred.

4 First numerical algorithm

Based on the concept of boundary shape functions, we can develop a new algorithm of the boundary shape function method (BSFM) to solve Eq. (1) under three-point boundary conditions (2)–(4).

For Eq. (1), we first choose some suitable basis functions $\phi_j(x), j \in \mathbb{N}$, which are linearly independent and complete. Then we have the following result.

Theorem 2 For any function $\phi_j(x) \in C^3[0, \ell]$,

$$\begin{aligned}
 E_j(x) &= \phi_j(x) + s_1(x)[b_1 - c_{11}\phi_j(0) - c_{12}\phi_j'(0) - c_{13}\phi_j''(0)] \\
 &\quad + s_2(x)[b_2 - c_{21}\phi_j(a) - c_{22}\phi_j'(a) - c_{23}\phi_j''(a)] \\
 &\quad + s_3(x)[b_3 - c_{31}\phi_j(\ell) - c_{32}\phi_j'(\ell) - c_{33}\phi_j''(\ell)]
 \end{aligned}
 \tag{20}$$

satisfies

$$\begin{aligned}
 c_{11}E_j(0) + c_{12}E_j'(0) + c_{13}E_j''(0) &= b_1, \\
 c_{21}E_j(a) + c_{22}E_j'(a) + c_{23}E_j''(a) &= b_2, \\
 c_{31}E_j(\ell) + c_{32}E_j'(\ell) + c_{33}E_j''(\ell) &= b_3.
 \end{aligned}
 \tag{21}$$

Proof It is a direct extension of Theorem 1 to the basis function $f(x) = \phi_j(x)$ and the new basis $B(x) = E_j(x)$. \square

Now we describe a simple method to solve $y(x)$ in Eqs. (1)–(4). We assume that the solution $y(x)$ can be expanded by a set of trial functions $E_j(x)$:

$$y(x) = \sum_{j=1}^m a_j E_j(x),
 \tag{22}$$

where a_j are unknown coefficients to be determined, and

$$\sum_{j=1}^m a_j = 1
 \tag{23}$$

guarantees that $y(x)$, expressed by Eq. (22), automatically satisfies three-point boundary conditions (2)–(4). Due to this reason, we only need to consider Eq. (1) being satisfied by $y(x)$ in Eq. (22).

Let $\mathbf{a} := \{a_j\}$ whose dimension is m . The algorithm of the boundary shape function method (BSFM) for solving $y(x)$ in Eqs. (1)–(4) is summarized as follows.

- (i) Derive $s_1(x), s_2(x), s_3(x)$, give m, n_c , the initial guess of \mathbf{a}_0 and the convergence criterion ϵ , and then compute $x_i = i\ell/(n_c + 1), i = 1, \dots, n_c$.
- (ii) For $k = 0, 1, 2, \dots$, we repeat the following steps: Solving the following algebraic equations system to obtain \mathbf{a} :

$$\sum_{j=1}^m a_j E_j'''(x_i) = F\left(x_i, \sum_{j=1}^m a_j E_j(x_i), \sum_{j=1}^m a_j E_j'(x_i), \sum_{j=1}^m a_j E_j''(x_i)\right), \quad i = 1, \dots, n_c,$$

$$\sum_{j=1}^m a_j = 1.$$

Then we have \mathbf{a}_{k+1} . If \mathbf{a}_{k+1} converges according to a given stopping criterion $r_k := \|\mathbf{a}_{k+1} - \mathbf{a}_k\| < \epsilon$, then stop; otherwise, go to step (ii). When $\mathbf{a} := \{a_j\}$ is found, $y(x)$ is obtained from Eq. (22).

5 Shooting method

The shooting method is well known and well established to solve BVPs [24]. We briefly sketch the shooting method to solve Eqs. (1)–(4), which requires to adjust any two unknown initial values missed in Eq. (2) such that the resulting integrated values of $[y(a), y'(a), y''(a)]$ and $[y(\ell), y'(\ell), y''(\ell)]$ after integrating Eq. (1) from $x = 0$ to $x = a$ and to $x = \ell$ can match the boundary conditions at $x = a$ in Eq. (3) and at $x = \ell$ in Eq. (4).

For the purpose of demonstration, we assume that $c_{12} \neq 0$ in Eq. (2) and let

$$\alpha := y(0), \quad \beta := y''(0) \tag{24}$$

denote two unknown initial values. Then, by Eq. (2), we can derive another unknown initial value

$$y'(0) = y'_0 := \frac{b_1 - c_{11}\alpha - c_{13}\beta}{c_{12}}. \tag{25}$$

Then we apply the fictitious time integration method (FTIM) developed by Liu and Atluri [25] to find α and β to match other two boundary conditions in Eqs. (3) and (4), which is obtained by the following iterations:

$$\alpha_{k+1} = \alpha_k - \frac{\nu \Delta t}{1 + t_k} R_1(\alpha_k, \beta_k), \tag{26}$$

$$\beta_{k+1} = \beta_k - \frac{\nu \Delta t}{1 + t_k} R_2(\alpha_k, \beta_k), \tag{27}$$

where $t_k = k\Delta t$ is a fictitious time and Δt is a time increment, and R_1 and R_2 denote the residuals in terms of boundary conditions (3) and (4):

$$\begin{aligned} R_1 &:= c_{21}y(a) + c_{22}y'(a) + c_{23}y''(a) - b_2, \\ R_2 &:= c_{31}y(\ell) + c_{32}y'(\ell) + c_{33}y''(\ell) - b_3, \end{aligned} \tag{28}$$

where R_1 and R_2 are implicit functions of α and β .

The iterative algorithm, by using the shooting method to solve $y(x)$ of Eqs. (1)–(4), is given as follows. (i) Give Δt , v , the initial guesses of α_0 and β_0 and the convergence criterion ε_0 , and $\Delta x = \ell/N$. (ii) Repeat $k = 0, 1, 2, \dots$, integrating Eq. (1) by the fourth-order Runge–Kutta method (RK4) with $y(0) = \alpha_k$, $y'(0) = y'_0$, $y''(0) = \beta_k$ and with $N_1 = \ell/a$ steps from $x = 0$ to $x = a$ and with N steps from $x = 0$ to $x = \ell$. Taking

$$\alpha_{k+1} = \alpha_k - \frac{v\Delta t}{1+t_k}R_1(\alpha_k, \beta_k), \quad \beta_{k+1} = \beta_k - \frac{v\Delta t}{1+t_k}R_2(\alpha_k, \beta_k),$$

if α_{k+1} and β_{k+1} converge according to a given stopping criterion

$$r_k := \sqrt{(\alpha_{k+1} - \alpha_k)^2 + (\beta_{k+1} - \beta_k)^2} < \varepsilon_0,$$

then terminate the iteration; otherwise, go to (ii) for the next iteration.

Example 1 We first consider the following three-point BVP [26]:

$$\begin{aligned} y'''(x) - a_0y'(x) + b_0 &= 0, \quad 0 < x < 1, \\ y'(0) = 0, \quad y(1/2) = 0, \quad y'(1) &= 0, \end{aligned} \tag{29}$$

whose exact solution is

$$y(x) = \frac{b_0}{a_0^3} \left[\sinh \frac{a_0}{2} - \sinh(a_0x) + a_0 \left(x - \frac{1}{2} \right) + \tanh \frac{a_0}{2} \left(\cosh(a_0x) - \cosh \frac{a_0}{2} \right) \right]. \tag{30}$$

For this problem, we take the following trial functions:

$$\begin{cases} \phi_i(x) = \frac{e^{i(x-1/2)} - 1}{e^{i/2} - 1}, & i = -m_1, \dots, -1, 1, \dots, m_1, \\ \phi_0(x) = 0. \end{cases} \tag{31}$$

Through some operations, we can obtain $s_1(x) = x - 11x^2/4 + 3x^3/2$, $s_2(x) = 6x^2 - 4x^3$ and $s_3(x) = x^3/2 - x^2/4$. Under the following parameters $a_0 = 2$, $b_0 = -3$, $m_1 = 5$ ($m = 11$), $n_c = 100$, and $\epsilon = 10^{-8}$ the algorithm converges after 153 steps as shown in Fig. 1(a). From Fig. 1(b) we can find that the numerical solution $y(x)$ is very close to the exact one with the maximum error (ME) being 2.23×10^{-11} . The comparison of the errors in absolute values between the BSFM and other methods shows that the accuracy is much better than that computed in [27, 28] with about three orders, and than that computed by Li and Wu [29] with about five orders. In Table 1, we list the numerical solutions and the absolute errors at different positions, where 1.31E(−11) means that the absolute error is 1.31×10^{-11} , etc.

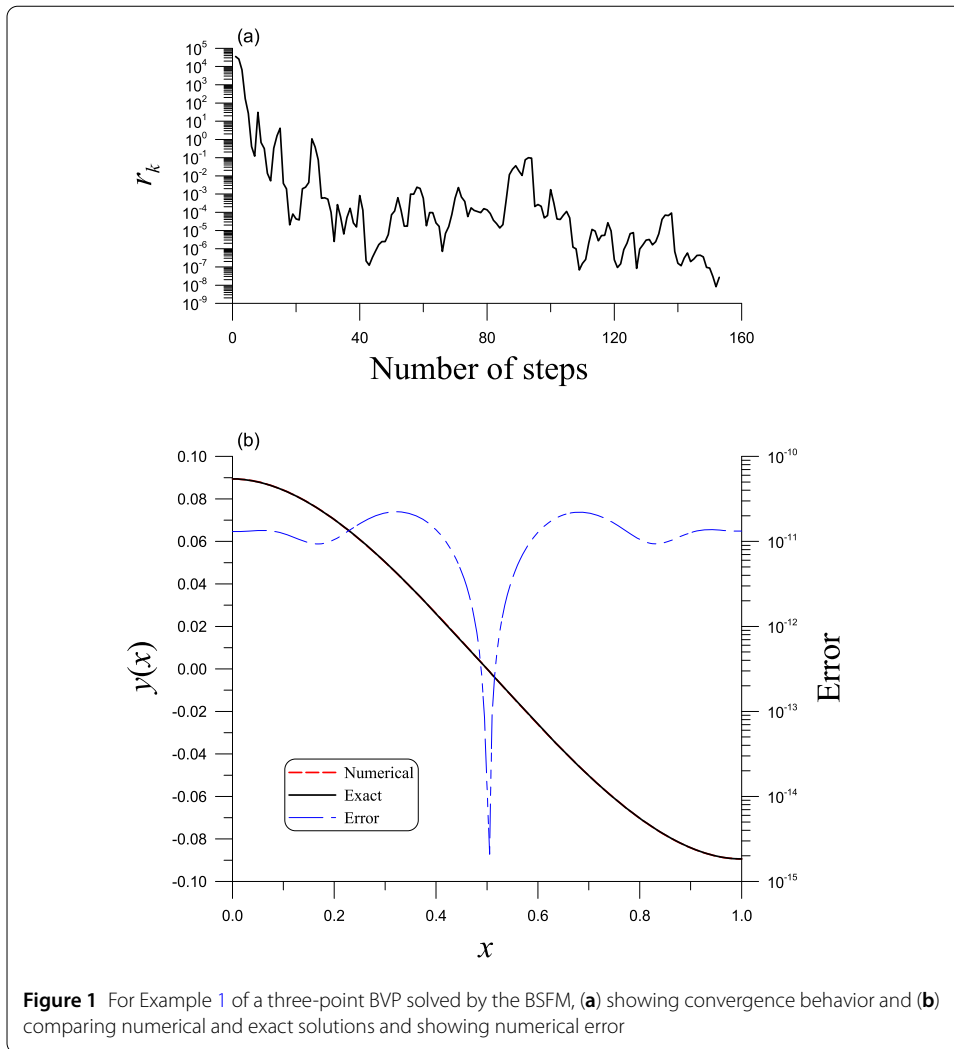
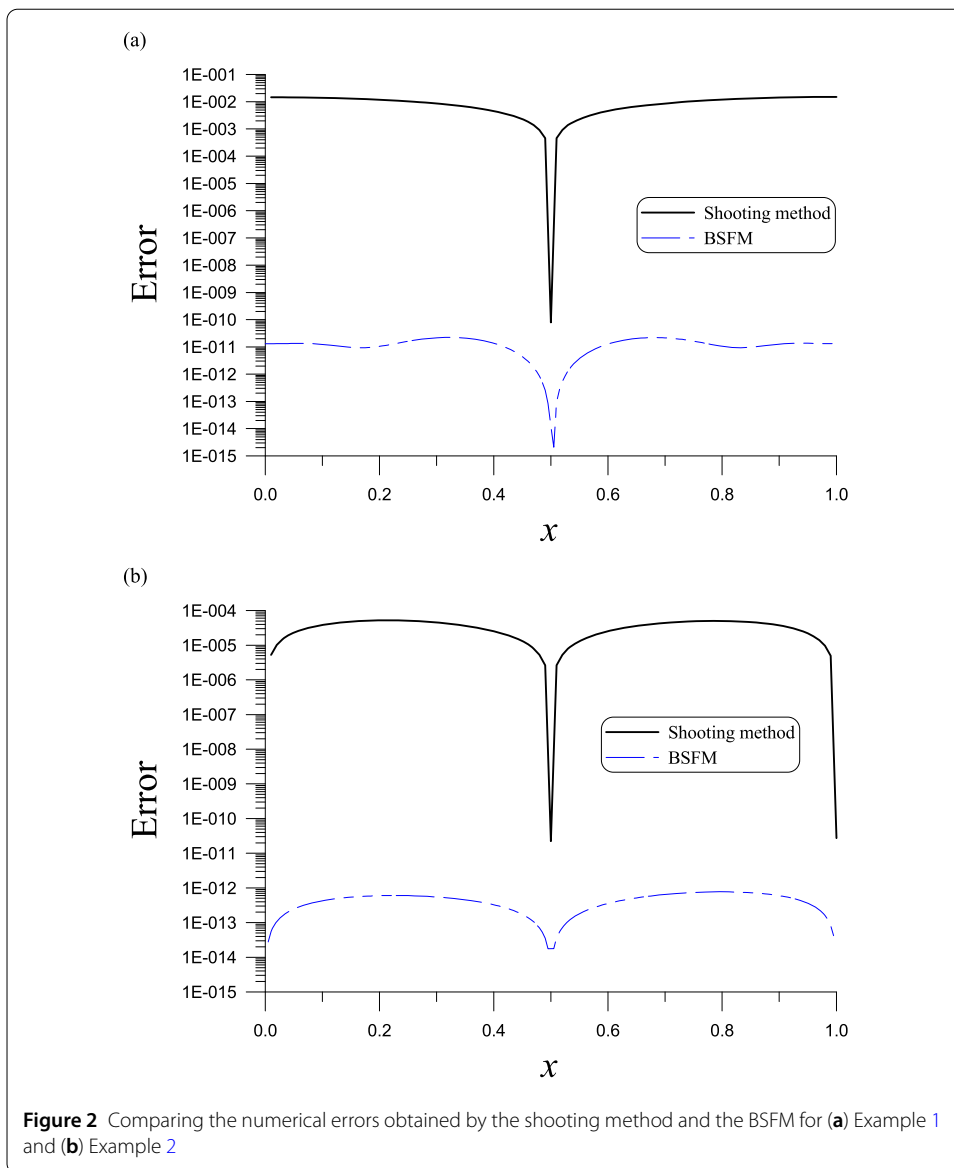


Table 1 For Example 1, showing the numerical solutions and the absolute errors obtained by the BSFM at different points

x	0	0.1	0.3	0.5	0.7	0.8	0.9	1
y(x)	0.08940	0.08417	0.05018	0	0.05018	0.07028	0.08417	0.08940
Error	1.31E(-11)	1.24E(-11)	2.16E(-11)	0	2.15E(-11)	1.31E(-11)	1.05E(-11)	1.33E(-11)

If we adjust the parameters to $a_0 = 5, b_0 = 1$ as those employed by Pandey [8], the algorithm BSFM converges after 55 steps and the ME is 2.6×10^{-11} , which is also much better than that computed in [8].

By using the shooting method presented above, we take $a_0 = 2, b_0 = -3, \Delta t = 0.01, v = 50, N = 100, R_1 = y(1/2), R_2 = y'(1)$, and the initial guesses $\alpha = 0$ and $\beta = 0$, which is convergence with 43 iterations under $\varepsilon_0 = 10^{-10}$ and the maximum error is 1.51×10^{-2} . It can be seen that the convergence speed of the shooting method is faster than that of the BSFM; however, the accuracy of the BSFM with $ME = 2.23 \times 10^{-11}$ is much better than that of the shooting method with about nine orders as shown in Fig. 2(a).



Example 2 Then we consider the following three-point BVP [28, 30]:

$$\begin{aligned}
 & y'''(x) + \frac{e^{x/2}}{2}y''(x) - 2e^x \sin \sqrt{x}y(x) = h(x), \quad 0 < x < 1, \\
 & y(0) = 0, \quad y(1/2) = 0, \quad y(1) = 0, \\
 & h(x) = 6 + e^{x/2}\left(3x - \frac{3}{2}\right) - xe^x(1 - 3x + 2x^2) \sin \sqrt{x},
 \end{aligned}
 \tag{32}$$

whose exact solution is

$$y(x) = x(x - 1)\left(x - \frac{1}{2}\right).
 \tag{33}$$

We apply the BSFM to solve this problem with the following trial functions:

$$\phi_j(x) = x^j, \quad j = 1, \dots, m, \tag{34}$$

and the solution is expressed by

$$y(x) = \sum_{j=1}^m a_j E_j(x), \tag{35}$$

where $E_j(x)$ were given by Eq. (20).

We can obtain $s_1(x) = 1 - 3x + 2x^2$, $s_2(x) = 4x - 4x^2$, and $s_3(x) = 2x^2 - x$. Under the following parameters $m = 4$, $n_c = 50$, and $\epsilon = 10^{-10}$, the algorithm converges after two steps as shown in Fig. 3(a). From Fig. 3(b) we can find that the numerical solution $y(x)$ is very close to the exact one with ME being 7.69×10^{-13} . The accuracy is much better than that computed in [28, 30] with about six orders.

By using the shooting method, we take $\Delta t = 0.01$, $\nu = 300$, $N = 100$, $R_1 = y(1/2)$, $R_2 = y(1)$, and the initial guesses $\alpha = 0$ and $\beta = 0$, which is convergence with 80 iterations under

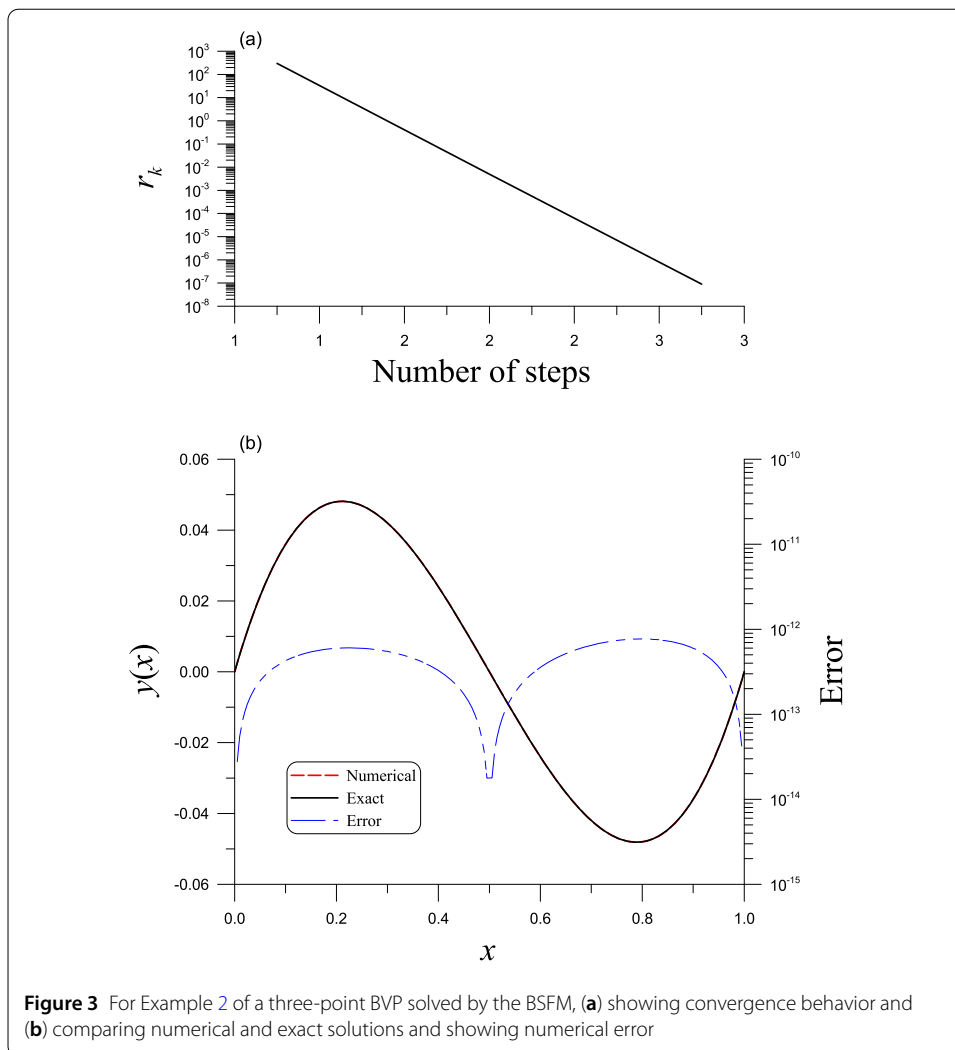


Figure 3 For Example 2 of a three-point BVP solved by the BSFM, (a) showing convergence behavior and (b) comparing numerical and exact solutions and showing numerical error

$\varepsilon_0 = 10^{-10}$ and the maximum error is 5.17×10^{-5} . It can be seen that both the convergence speed of the BSFM is faster than that of the shooting method and the accuracy of the BSFM with $ME = 7.69 \times 10^{-13}$ is much better than that of the shooting method with about eight orders as shown in Fig. 2(b).

6 Second numerical algorithm

On the other hand, based on the concept of boundary shape function, we can develop another iterative algorithm to solve Eqs. (1)–(4). According to Theorem 1, $B(x)$ given in Eq. (11) satisfies the three-point boundary conditions in Eqs. (2)–(4). Thus, when we consider the variable transformation from $y(x)$ to a new variable $u(x)$,

$$\begin{aligned}
 y(x) = & u(x) + s_1(x)[b_1 - c_{11}u(0) - c_{12}u'(0) - c_{13}u''(0)] \\
 & + s_2(x)[b_2 - c_{21}u(a) - c_{22}u'(a) - c_{23}u''(a)] \\
 & + s_3(x)[b_3 - c_{31}u(\ell) - c_{32}u'(\ell) - c_{33}u''(\ell)],
 \end{aligned} \tag{36}$$

for any function $u(x) \in C^3[0, \ell]$, the above $y(x)$ automatically satisfies boundary conditions (2)–(4).

Inserting Eq. (36) for $y(x)$ into Eq. (1), we generate a new third-order ODE for $u(x)$:

$$u'''(x) = H(x, u(x), u'(x), u''(x); \mathbf{z}), \tag{37}$$

which can be viewed as an initial value problem (IVP), whose initial values are given arbitrarily, say, $u(0) = u'(0) = u''(0) = 0$. However, there are a number of unknown parameters $u(a), u'(a), u''(a), u(\ell), u'(\ell), u''(\ell)$ to be determined, which are collected as $\mathbf{z} := [u(a), u'(a), u''(a), u(\ell), u'(\ell), u''(\ell)]^T$.

Letting

$$u_1(x) := u(x), \quad u_2(x) := u'(x), \quad u_3(x) := u''(x), \tag{38}$$

from Eq. (37) it follows that

$$\begin{aligned}
 u_1'(x) &= u_2(x), \\
 u_2'(x) &= u_3(x), \\
 u_3'(x) &= H(x, u_1(x), u_2(x), u_3(x); \mathbf{z}),
 \end{aligned} \tag{39}$$

which are subjected to the given initial conditions $u_1(0), u_2(0)$, and $u_3(0)$. Unfortunately, $\mathbf{z} := [u_1(a), u_2(a), u_3(a), u_1(\ell), u_2(\ell), u_3(\ell)]^T$ is an unknown vector. If \mathbf{z} is available, we can apply the RK4 to integrate the ODEs in Eq. (39) and then $y(x)$ is obtained from Eq. (36).

The iterative algorithm BSFM for solving $y(x)$ of Eqs. (1)–(4) is summarized as follows.

- (i) Derive $s_1(x), s_2(x), s_3(x)$, give $u_1(0), u_2(0), u_3(0)$, an initial guess of \mathbf{z}_0 , and the convergence criterion ϵ , and then compute $\Delta x = \ell/N$ with N given.

(ii) For $k = 0, 1, 2, \dots$, we repeat the following iterations: Applying the RK4 to integrate the following ODEs with $N_1 = a/\Delta x$ steps to $x = a$, and N steps to $x = \ell$:

$$\begin{aligned} u_1'(x) &= u_2(x), \\ u_2'(x) &= u_3(x), \\ u_3'(x) &= H(x, u_1(x), u_2(x), u_3(x); \mathbf{z}_k). \end{aligned}$$

Taking

$$\mathbf{z}_{k+1} = [u_1(a), u_2(a), u_3(a), u_1(\ell), u_2(\ell), u_3(\ell)]^T,$$

if \mathbf{z}_{k+1} converges according to a given stopping criterion $r_k := \|\mathbf{z}_{k+1} - \mathbf{z}_k\| < \epsilon$, then stop; otherwise, go to step (ii). When $u(x) = u_1(x)$ is solved, $y(x)$ is obtained from Eq. (36).

Example 3 We recast Example 2 to a nonlinear one:

$$\begin{aligned} y'''(x) + \frac{e^{x/2}}{2}y''(x) - 2e^x \sin \sqrt{x}y(x) + y''(x)^2 &= h(x), \quad 0 < x < 1, \\ y(0) = 0, \quad y(1/2) = 0, \quad y(1) = 0, & \tag{40} \\ h(x) = 6 + e^{x/2} \left(3x - \frac{3}{2} \right) - xe^x(1 - 3x + 2x^2) \sin \sqrt{x} + (6x - 3)^3, & \end{aligned}$$

whose exact solution is given by Eq. (33).

We apply the above iterative algorithm BSFM to solve this problem with $s_1(x) = 1 - 3x + 2x^2$, $s_2(x) = 4x - 4x^2$, and $s_3(x) = 2x^2 - x$. Under the following parameters $u_1(0) = u_2(0) = u_3(0) = 0$, $\mathbf{z}_0 = (0, 0)^T$, $N = 500$, and $\epsilon = 10^{-10}$, the algorithm converges after 1148 iterations as shown in Fig. 4(a). From Fig. 4(b) we can find that the numerical solution $y(x)$ is very close to the exact one with ME being 7.42×10^{-11} . Although the nonlinear three-point BVP is considered here, the accuracy is much better than that computed in [28, 30] with about four orders. In Table 2, we list the numerical solutions and the absolute errors at different positions.

By using the shooting method, we take $\Delta t = 0.01$, $\nu = 200$, $N = 100$, $R_1 = y(1/2)$, $R_2 = y(1)$, and the initial guesses $\alpha = 0$ and $\beta = 0$, which is convergence with 71 iterations under $\epsilon_0 = 10^{-10}$ and the maximum error is 1.8×10^{-2} . It can be seen that both the convergence speed of the BSFM is faster than that of the shooting method and the accuracy of the BSFM with $ME = 7.42 \times 10^{-11}$ is much better than that of the shooting method with about nine orders as shown in Fig. 5(a).

Example 4 We consider the following nonlinear three-point BVP:

$$\begin{aligned} y'''(x) + y'(x)^2 - y^3(x) &= h(x), \quad 0 < x < 1, \\ y(0) = 0, \quad y'(1/2) - y''(1/2) &= \pi^2 e^{1/2}, \quad y(1) = 0, \end{aligned} \tag{41}$$

whose exact solution is given by $y(x) = e^x \sin(\pi x)$ such that $h(x)$ can be computed by inserting $y(x) = e^x \sin(\pi x)$ into Eq. (41).

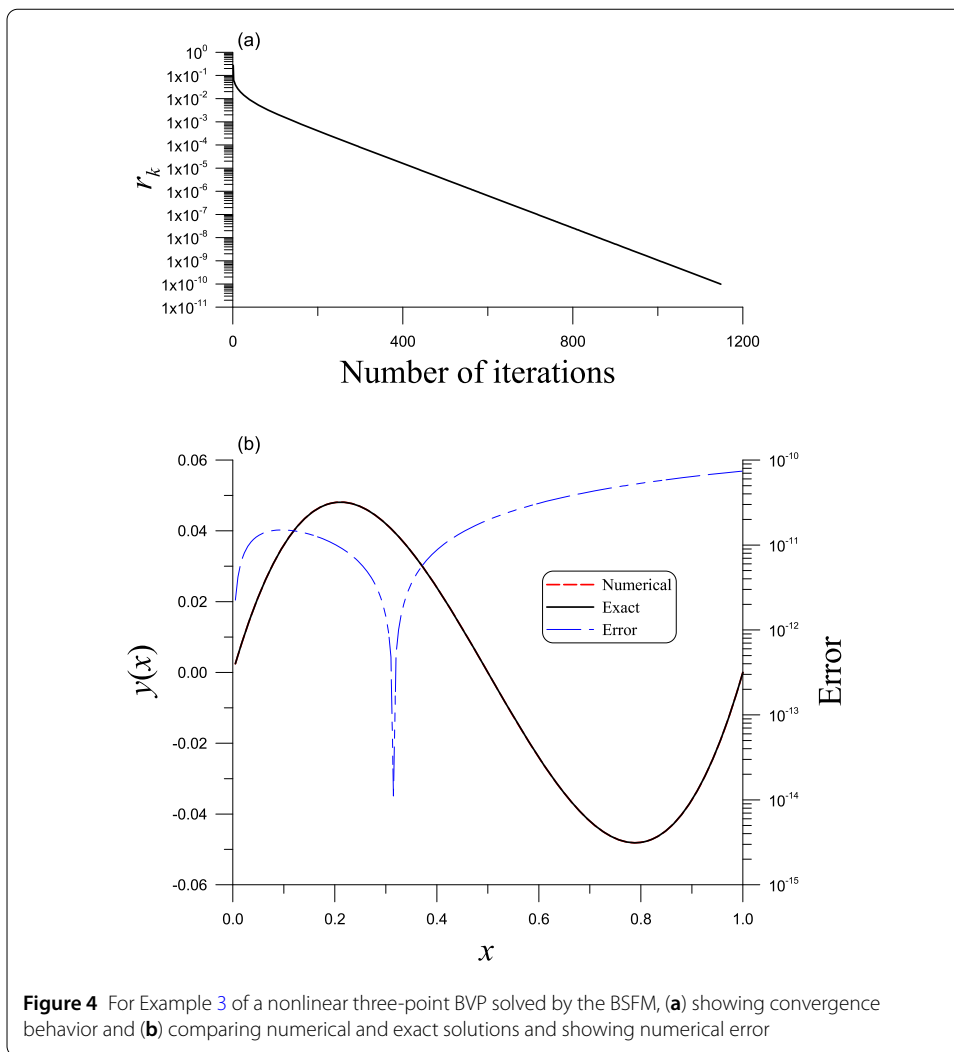


Table 2 For Example 3, showing the numerical solutions and the absolute errors obtained by the BSM at different points

x	0	0.1	0.3	0.5	0.7	0.8	0.9	1
$y(x)$	0	0.036	0.042	0	-0.042	-0.048	-0.036	0
Error	0	1.50E(-11)	1.45E(-12)	0	4.23E(-11)	5.33E(-11)	6.39E(-11)	0

We apply the BSM to solve this problem with $s_1(x) = 1 - x/2 - x^2/2$, $s_2(x) = x/2 - x^2/2$ and $s_3(x) = x/2 + x^2/2$. Under the following parameters $u_1(0) = u_2(0) = u_3(0) = 0$, $\mathbf{z}_0 = (0, 0, 0)^T$, $N = 200$, and $\epsilon = 10^{-10}$ the algorithm converges after 31 iterations as shown in Fig. 6(a). From Fig. 6(b) we can find that the numerical solution $y(x)$ is very close to the exact one with ME being 6.24×10^{-10} . Although the nonlinear three-point BVP is considered here, the accuracy is very good. In Table 3, we list the numerical solutions and the absolute errors at different positions.

By using the shooting method, we take $\Delta t = 0.01$, $\nu = 90$, $N = 100$, $R_1 = y(1/2) - y''(1/2) - \pi^2 e^{1/2}$, $R_2 = y(1)$, and the initial guesses $\alpha = 0$ and $\beta = 0$, which is convergence with 85 iterations under $\epsilon_0 = 10^{-10}$ and the maximum error is 1.72×10^{-3} . It can be seen that both the convergence speed of the BSM is faster than that of the shooting method and the

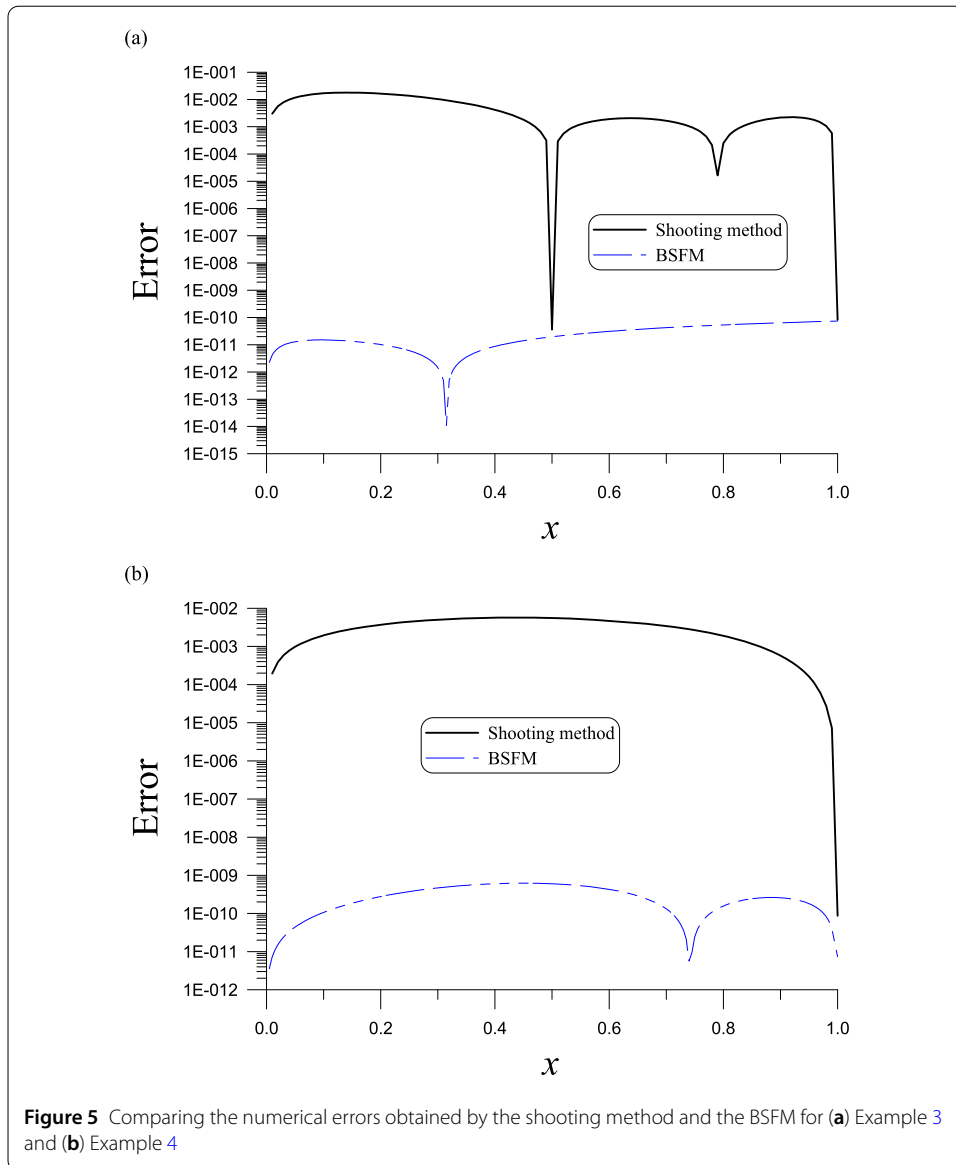


Figure 5 Comparing the numerical errors obtained by the shooting method and the BSFM for (a) Example 3 and (b) Example 4

accuracy of the BSFM with $ME = 6.24 \times 10^{-10}$ is much better than that of the shooting method with about seven orders as shown in Fig. 5(b).

7 Non-separated three-point BVP

In this section we extend Theorem 1 to the non-separated three-point boundary conditions. The following example is used to demonstrate the new idea.

Example 5 We first consider the following non-separated three-point BVP [28] as a demonstrative case to introduce the concept of boundary shape function for the non-separated three-point boundary conditions:

$$y'''(x) + xy''(x) = 3x - 6x^2 - 6, \quad 0 < x < 1, \tag{42}$$

$$y(0) = 0, \quad y'(0) = 0, \quad y'(1/2) - y'(1) = \frac{3}{4}, \tag{43}$$

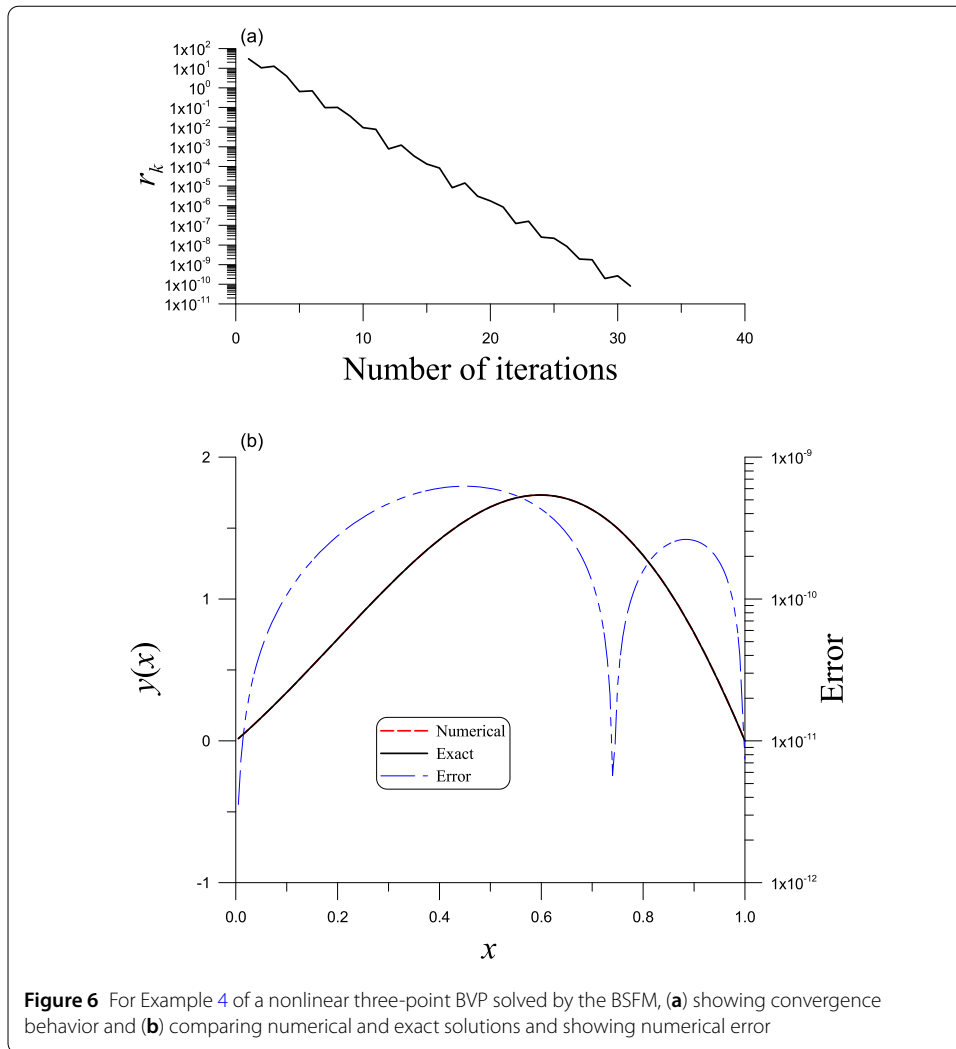


Figure 6 For Example 4 of a nonlinear three-point BVP solved by the BSM, (a) showing convergence behavior and (b) comparing numerical and exact solutions and showing numerical error

Table 3 For Example 4, showing the numerical solutions and the absolute errors obtained by the BSM at different points

x	0	0.1	0.3	0.5	0.7	0.8	0.9	1
$y(x)$	0	0.3415	1.0921	1.6487	1.6292	1.3081	0.7601	0
Error	0	1.07E(-10)	4.70E(-10)	6.02E(-10)	1.32E(-10)	1.58E(-10)	2.60E(-10)	0

whose exact solution is

$$y(x) = \frac{3}{2}x^2 - x^3. \tag{44}$$

We can apply the algorithm BSM in Sect. 4 to solve this problem, where we can find

$$\begin{aligned}
 s_1(x) &= 1 + x^2 - \frac{4}{9}x^3, & s_2(x) &= x, \\
 s_3(x) &= x^2 - \frac{8}{9}x^3.
 \end{aligned} \tag{45}$$

Now, letting

$$E_j(x) = \phi_j(x) - s_1(x)\phi_j(0) - s_2(x)\phi_j'(0) + s_3(x)\left[\frac{3}{4} - \phi_j'(1/2) + \phi_j'(1)\right], \tag{46}$$

we can prove the following result.

Lemma 1 *For any free function $\phi_j(x) \in C^1[0, 1]$, if $s_k(x)$, $k = 1, 2, 3$, satisfy*

$$\begin{aligned} s_1(0) &= 1, & s_1'(0) &= 0, & s_1'(1/2) - s_1'(1) &= 0, \\ s_2(0) &= 0, & s_2'(0) &= 1, & s_2'(1/2) - s_2'(1) &= 0, \\ s_3(0) &= 0, & s_3'(0) &= 0, & s_3'(1/2) - s_3'(1) &= 1, \end{aligned} \tag{47}$$

then the function $E_j(x)$, given by Eq. (46), satisfies

$$E_j(0) = 0, \quad E_j'(0) = 0, \quad E_j'(1/2) - E_j'(1) = \frac{3}{4}. \tag{48}$$

Proof The lower-order solutions of $s_k(x)$, $k = 1, 2, 3$, for Eq. (47) are given in Eq. (45). Inserting $x = 0$ into Eq. (46), we have

$$E_j(0) = \phi_j(0) - s_1(0)\phi_j(0) - s_2(0)\phi_j'(0) + s_3(0)\left[\frac{3}{4} - \phi_j'(1/2) + \phi_j'(1)\right],$$

which, due to Eq. (47), reduces to

$$E_j(0) = \phi_j(0) - \phi_j(0) = 0.$$

Taking the differential of Eq. (46) and inserting $x = 0$, we have

$$E_j'(0) = \phi_j'(0) - s_1'(0)\phi_j(0) - s_2'(0)\phi_j'(0) + s_3'(0)\left[\frac{3}{4} - \phi_j'(1/2) + \phi_j'(1)\right],$$

which, due to Eq. (47), reduces to

$$E_j'(0) = \phi_j'(0) - \phi_j'(0) = 0.$$

Taking the differential of Eq. (46) and inserting $x = 1/2$ and $x = 1$, we have

$$\begin{aligned} E_j'(1/2) &= \phi_j'(1/2) - s_1'(1/2)\phi_j(0) - s_2'(1/2)\phi_j'(0) + s_3'(1/2)\left[\frac{3}{4} - \phi_j'(1/2) + \phi_j'(1)\right], \\ E_j'(1) &= \phi_j'(1) - s_1'(1)\phi_j(0) - s_2'(1)\phi_j'(0) + s_3'(1)\left[\frac{3}{4} - \phi_j'(1/2) + \phi_j'(1)\right]. \end{aligned}$$

Subtracting the first equation by the second equation leads to

$$\begin{aligned} E_j'(1/2) - E_j'(1) &= \phi_j'(1/2) - \phi_j'(1) - [s_1'(1/2) - s_1'(1)]\phi_j(0) - [s_2'(1/2) - s_2'(1)]\phi_j'(0) \\ &\quad + [s_3'(1/2) - s_3'(1)]\left[\frac{3}{4} - \phi_j'(1/2) + \phi_j'(1)\right], \end{aligned}$$

which, due to Eq. (47), reduces to

$$E'_j(1/2) - E'_j(1) = \phi'_j(1/2) - \phi'_j(1) + \frac{3}{4} - \phi'_j(1/2) + \phi'_j(1) = \frac{3}{4}.$$

Thus, we end the proof of Eq. (48). □

Now we apply the BSFM in Sect. 4 to solve Example 5 with the following trial functions:

$$\phi_j(x) = x^j, \quad j = 1, \dots, m, \tag{49}$$

and the solution is expressed by

$$y(x) = \sum_{j=1}^m a_j E_j(x), \tag{50}$$

where $E_j(x)$ were given by Eq. (46). The above $y(x)$ automatically satisfies the boundary conditions in Eq. (43), due to Eq. (48) and $\sum_{j=1}^m a_j = 1$.

Under the following parameters $m = 4$, $n_c = 100$, and $\epsilon = 10^{-10}$, the algorithm converges after eight steps as shown in Fig. 7(a). From Fig. 7(b) we can find that the numerical solution $y(x)$ is very close to the exact one with ME being 1.67×10^{-11} . The accuracy is much better than that computed in [28] with about four orders. In Table 4, we list the numerical solutions and the absolute errors at different positions.

Inspired by Lemma 1, we can prove the following result for Eq. (1), which is subjected to the non-separated three-point boundary conditions (5)–(7).

Theorem 3 *For any free function $f(x) \in C^2[0, \ell]$, if $s_k(x)$, $k = 1, 2, 3$, satisfy*

$$\begin{cases} \mathcal{L}_1[s_1(0), s'_1(0), s''_1(0), s_1(a), s'_1(a), s''_1(a), s_1(\ell), s'_1(\ell), s''_1(\ell)] = 1, \\ \mathcal{L}_2[s_1(0), s'_1(0), s''_1(0), s_1(a), s'_1(a), s''_1(a), s_1(\ell), s'_1(\ell), s''_1(\ell)] = 0, \\ \mathcal{L}_3[s_1(0), s'_1(0), s''_1(0), s_1(a), s'_1(a), s''_1(a), s_1(\ell), s'_1(\ell), s''_1(\ell)] = 0, \end{cases} \tag{51}$$

$$\begin{cases} \mathcal{L}_1[s_2(0), s'_2(0), s''_2(0), s_2(a), s'_2(a), s''_2(a), s_2(\ell), s'_2(\ell), s''_2(\ell)] = 0, \\ \mathcal{L}_2[s_2(0), s'_2(0), s''_2(0), s_2(a), s'_2(a), s''_2(a), s_2(\ell), s'_2(\ell), s''_2(\ell)] = 1, \\ \mathcal{L}_3[s_2(0), s'_2(0), s''_2(0), s_2(a), s'_2(a), s''_2(a), s_2(\ell), s'_2(\ell), s''_2(\ell)] = 0, \end{cases} \tag{52}$$

$$\begin{cases} \mathcal{L}_1[s_3(0), s'_3(0), s''_3(0), s_3(a), s'_3(a), s''_3(a), s_3(\ell), s'_3(\ell), s''_3(\ell)] = 0, \\ \mathcal{L}_2[s_3(0), s'_3(0), s''_3(0), s_3(a), s'_3(a), s''_3(a), s_3(\ell), s'_3(\ell), s''_3(\ell)] = 0, \\ \mathcal{L}_3[s_3(0), s'_3(0), s''_3(0), s_3(a), s'_3(a), s''_3(a), s_3(\ell), s'_3(\ell), s''_3(\ell)] = 1, \end{cases} \tag{53}$$

then the boundary shape function $B(x)$, given by

$$\begin{aligned} B(x) = & f(x) + s_1(x) \{ b_1 - \mathcal{L}_1[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)] \} \\ & + s_2(x) \{ b_2 - \mathcal{L}_2[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)] \} \\ & + s_3(x) \{ b_3 - \mathcal{L}_3[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)] \}, \end{aligned} \tag{54}$$

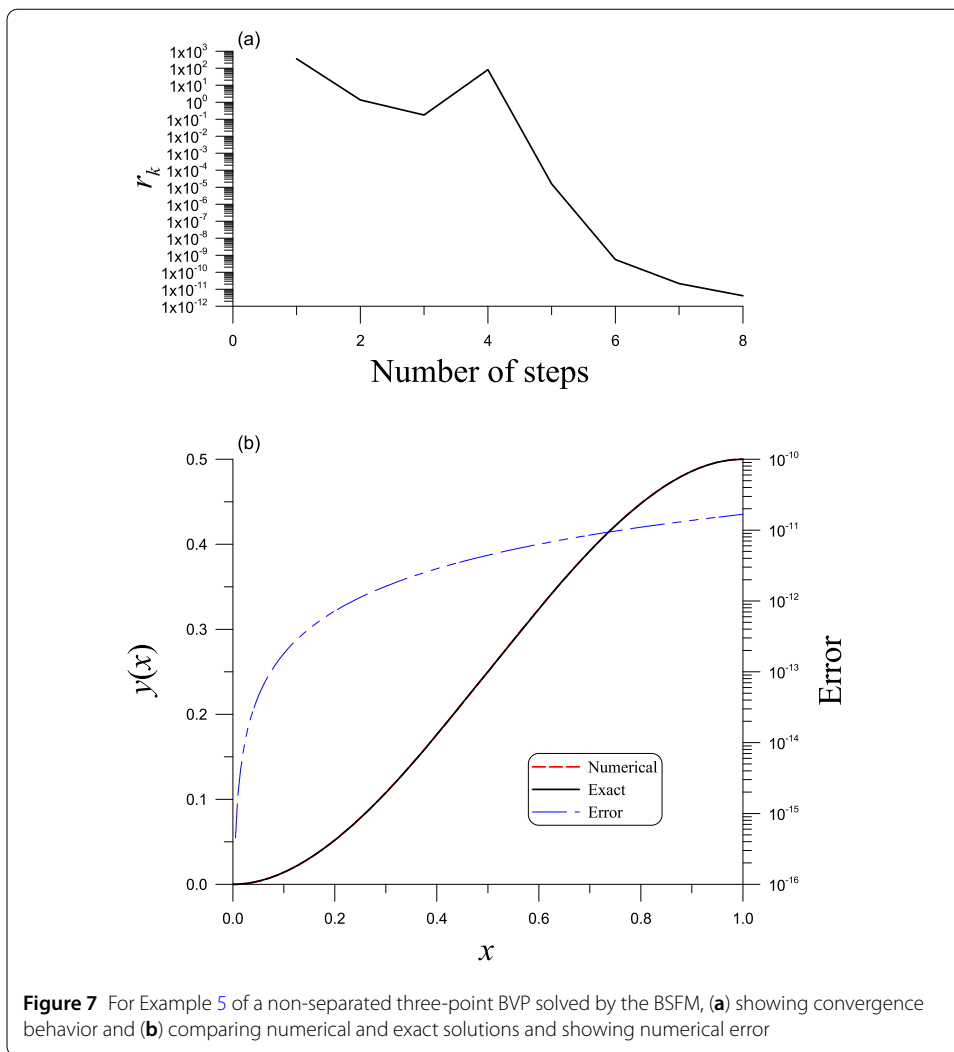


Figure 7 For Example 5 of a non-separated three-point BVP solved by the BSM, (a) showing convergence behavior and (b) comparing numerical and exact solutions and showing numerical error

Table 4 For Example 5, showing the numerical solutions and the absolute errors obtained by the BSM at different points

x	0	0.1	0.3	0.5	0.7	0.8	0.9	1
y(x)	0	0.014	0.108	0.250	0.392	0.448	0.489	0.500
Error	0	1.81E(-13)	1.61E(-12)	4.42E(-12)	8.51E(-12)	1.10E(-11)	1.40E(-11)	1.67E(-11)

satisfies the non-separated three-point boundary conditions:

$$\mathcal{L}_1[B(0), B'(0), B''(0), B(a), B'(a), B''(a), B(\ell), B'(\ell), B''(\ell)] = b_1, \tag{55}$$

$$\mathcal{L}_2[B(0), B'(0), B''(0), B(a), B'(a), B''(a), B(\ell), B'(\ell), B''(\ell)] = b_2, \tag{56}$$

$$\mathcal{L}_3[B(0), B'(0), B''(0), B(a), B'(a), B''(a), B(\ell), B'(\ell), B''(\ell)] = b_3. \tag{57}$$

Proof Applying the linear operator \mathcal{L}_1 to Eq. (54) and using the linear property, we have

$$\begin{aligned} &\mathcal{L}_1[B(0), B'(0), B''(0), B(a), B'(a), B''(a), B(\ell), B'(\ell), B''(\ell)] \\ &= \mathcal{L}_1[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)] \end{aligned}$$

$$\begin{aligned}
 & + \mathcal{L}_1[s_1(0), s'_1(0), s''_1(0), s_1(a), s'_1(a), s''_1(a), s_1(\ell), s'_1(\ell), s''_1(\ell)] \\
 & \times \{b_1 - \mathcal{L}_1[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)]\} \\
 & + \mathcal{L}_1[s_2(0), s'_2(0), s''_2(0), s_2(a), s'_2(a), s''_2(a), s_2(\ell), s'_2(\ell), s''_2(\ell)] \\
 & \times \{b_2 - \mathcal{L}_2[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)]\} \\
 & + \mathcal{L}_1[s_3(0), s'_3(0), s''_3(0), s_3(a), s'_3(a), s''_3(a), s_3(\ell), s'_3(\ell), s''_3(\ell)] \\
 & \times \{b_3 - \mathcal{L}_3[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)]\},
 \end{aligned}$$

which with the help from Eqs. (51)–(53) becomes

$$\begin{aligned}
 & \mathcal{L}_1[B(0), B'(0), B''(0), B(a), B'(a), B''(a), B(\ell), B'(\ell), B''(\ell)] \\
 & = \mathcal{L}_1[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)] \\
 & \quad + b_1 - \mathcal{L}_1[f(0), f'(0), f''(0), f(a), f'(a), f''(a), f(\ell), f'(\ell), f''(\ell)] \\
 & = b_1.
 \end{aligned}$$

This ends the proof of Eq. (55). The proofs of Eqs. (56) and (57) can be done similarly. □

The above theorem is crucial for treating very complex non-separated three-point boundary conditions of third-order nonlinear BVP and for guaranteeing that the boundary conditions are satisfied exactly. Now we apply the iterative algorithm BSFM in Sect. 6 to the following problem, which has transformed the BVP to the corresponding IVP.

Example 6 We consider the following quadratic nonlinear non-separated three-point BVP:

$$\begin{aligned}
 & y'''(x) + y''(x) + y^2(x) = h(x), \quad 0 < x < 1, \\
 & y(1/2) - y(0) = e^{1/2}, \quad y'(1/2) - y''(1/2) + y(0) = \pi^2 e^{1/2}, \quad y'(0) + y(1) = \pi,
 \end{aligned} \tag{58}$$

whose exact solution is given by $y(x) = e^x \sin(\pi x)$ such that $h(x)$ can be computed by inserting $y(x) = e^x \sin(\pi x)$ into Eq. (58).

We apply the iterative algorithm BSFM in Sect. 6 to solve this problem with $s_1(x) = -4 + 8x/3 - 4x^2/3$, $s_2(x) = x/3 - x^2/2$, and $s_3(x) = 1 - x/3 + 2x^2/3$. For this problem, there are four unknown parameters $\mathbf{z} = [u(1/2), u'(1/2), u''(1/2), u(1)]^T$.

Under the following parameters $u_1(0) = u_2(0) = u_3(0) = 0$, $\mathbf{z}_0 = (0, 0, 0, 0)^T$, $N = 100$, and $\epsilon = 10^{-10}$ the algorithm converges after 56 iterations as shown in Fig. 8(a). From Fig. 8(b) we can find that the numerical solution $y(x)$ is very close to the exact one with ME being 1.4×10^{-8} . Although the non-separated three-point nonlinear BVP is difficult to be treated by the numerical method, the accuracy of the problem we considered is very good. In Table 5, we list the numerical solutions and the absolute errors at different positions.

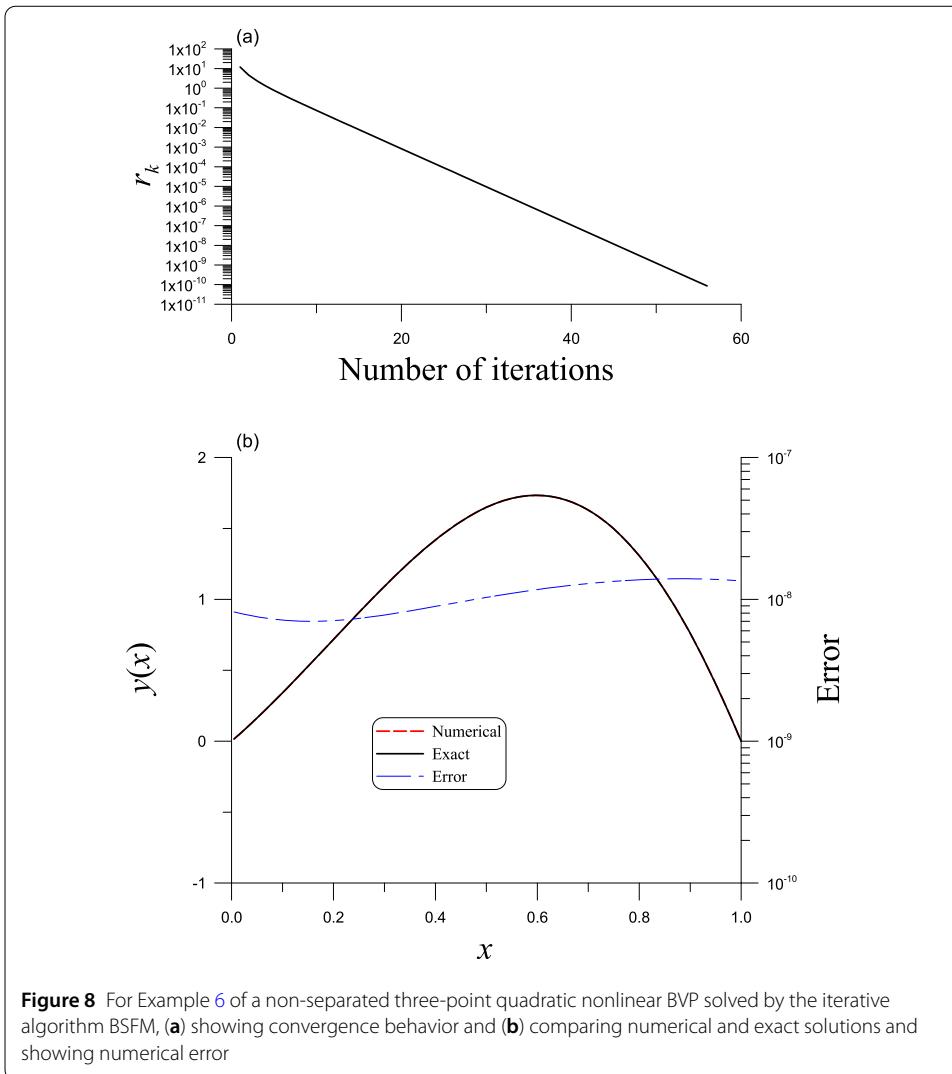


Table 5 For Example 6, showing the numerical solutions and the absolute errors obtained by the BSFM at different points

x	0	0.1	0.3	0.5	0.7	0.8	0.9	1
y(x)	-4.44×10^{-7}	0.342	1.092	1.649	1.629	1.308	0.760	1.34×10^{-7}
Error	4.44E(-7)	7.15E(-9)	7.76E(-9)	1.03E(-8)	1.29E(-8)	1.37E(-8)	1.40E(-8)	1.34E(-8)

Example 7 We consider the following cubic nonlinear non-separated three-point BVP:

$$\begin{aligned}
 &y'''(x) - xy(x) + y'(x)^2 + y^3(x) = h(x), \quad 0 < x < 1, \\
 &y(0) + y''(0) + y'(1/2) + y(1) = \frac{e^{1/2}}{4}, \\
 &y(0) - y''(0) + y(1/2) = \frac{e^{1/2}}{4}, \quad y'(0) + y'(1) = 1 - e,
 \end{aligned} \tag{59}$$

whose exact solution is given by $y(x) = e^x(x - x^2)$ such that $h(x)$ can be computed by inserting $y(x) = e^x(x - x^2)$ into Eq. (59).

We apply the BSFM to solve this problem with $s_1(x) = 9/34 - 4x/17 + 4x^2/17$, $s_2(x) = 4/17 + 4x/17 - 4x^2/17$, and $s_3(x) = -11/34 + 23x/34 - 3x^2/17$. For this problem there are four unknown parameters $\mathbf{z} = [u(1/2), u'(1/2), u(1), u'(1)]^T$.

Under the following parameters $u_1(0) = u_2(0) = u_3(0) = 0$, $\mathbf{z}_0 = (0, 0, 0, 0)^T$, $N = 100$, and $\epsilon = 10^{-10}$, the algorithm converges after 21 iterations as shown in Fig. 9(a). From Fig. 9(b) we can find that the numerical solution $y(x)$ is very close to the exact one with ME being 8.91×10^{-9} . Although the non-separated three-point nonlinear BVP is difficult to be treated by the numerical method, the accuracy of the problem we considered is very good. In Table 6, we list the numerical solutions and the absolute errors at different positions.

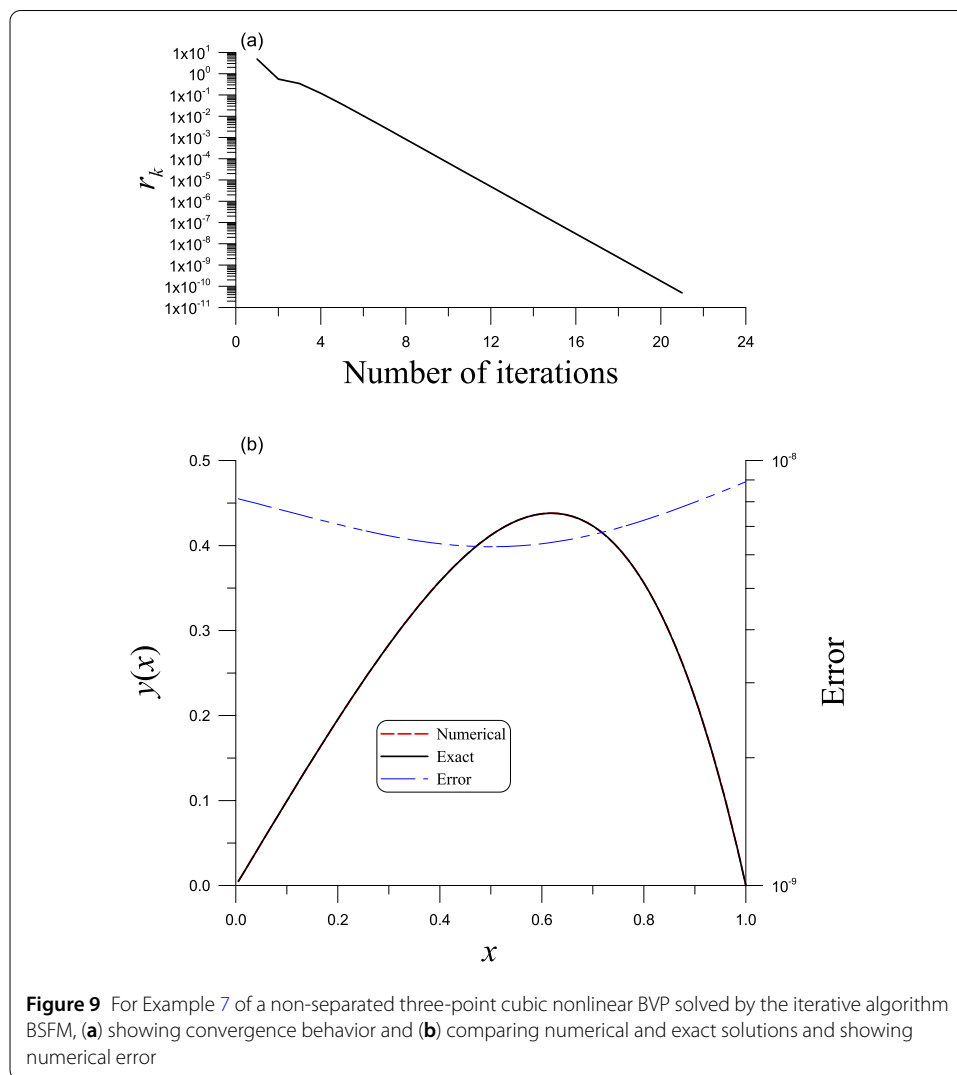


Figure 9 For Example 7 of a non-separated three-point cubic nonlinear BVP solved by the iterative algorithm BSFM, (a) showing convergence behavior and (b) comparing numerical and exact solutions and showing numerical error

Table 6 For Example 7, showing the numerical solutions and the absolute errors obtained by the BSFM at different points

x	0	0.1	0.3	0.5	0.7	0.8	0.9	1
$y(x)$	-5.45×10^{-8}	0.995	0.283	0.412	0.423	0.356	0.221	8.91×10^{-9}
Error	5.45E(-8)	7.60E(-9)	6.65E(-9)	6.27E(-9)	6.69E(-9)	7.24E(-9)	7.98E(-9)	8.91E(-9)

For Examples 6 and 7, we find that although the shooting method in Sect. 5 is modified, it cannot be applied to solve them, because there exist three unknown initial values $y(0)$, $y'(0)$, and $y''(0)$ to be determined. In contrast, the presented BSFM can provide very accurate solutions of Examples 6 and 7. Although in the BSFM we also transformed the BVP to the corresponding IVP, the major difference is that the initial values are given with known values, say $u(0) = u'(0) = u''(0) = 0$, and we adjust the unknown terminal values at $x = a$ and $x = \ell$ through the integrations of the new ODEs. The process in the BSFM is much more stable than that in the shooting method with unknown initial values $y(0)$, $y'(0)$, and $y''(0)$.

8 Conclusions

The paper is witnessed to derive the boundary shape functions to exactly satisfy the given separated three-point boundary conditions and general non-separated three-point boundary conditions of the third-order nonlinear BVP. According to the new idea of boundary shape functions, we have developed two novel numerical algorithms used in the solutions of the third-order three-point nonlinear BVPs. The main contributions are the introduction of a new concept of boundary shape functions and then deriving the new bases and a new variable transformation, which automatically satisfy all the boundary conditions specified. In the first algorithm, since the bases have already satisfied the three-point boundary conditions, we only need to collocate points inside the domain to satisfy the governing equation, which is easily performed by solving the resulting algebraic equations system to determine the expansion coefficients. On the other hand, in the second algorithm we have transformed the nonlinear third-order three-point BVP to the initial value problem of a new nonlinear ODE, which is convergent very fast, to find solution. Numerical examples confirmed and showed that the two novel algorithms based on the boundary shape functions are highly accurate and stable.

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Availability of data and materials

Data sharing not applicable to this article as no data sets were generated or analyzed during the current study.

Competing interests

The authors declare that they have no competing interests.

Authors' contributions

All authors contributed equally to the manuscript. All authors read and approved the final manuscript.

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